# DISAPERE

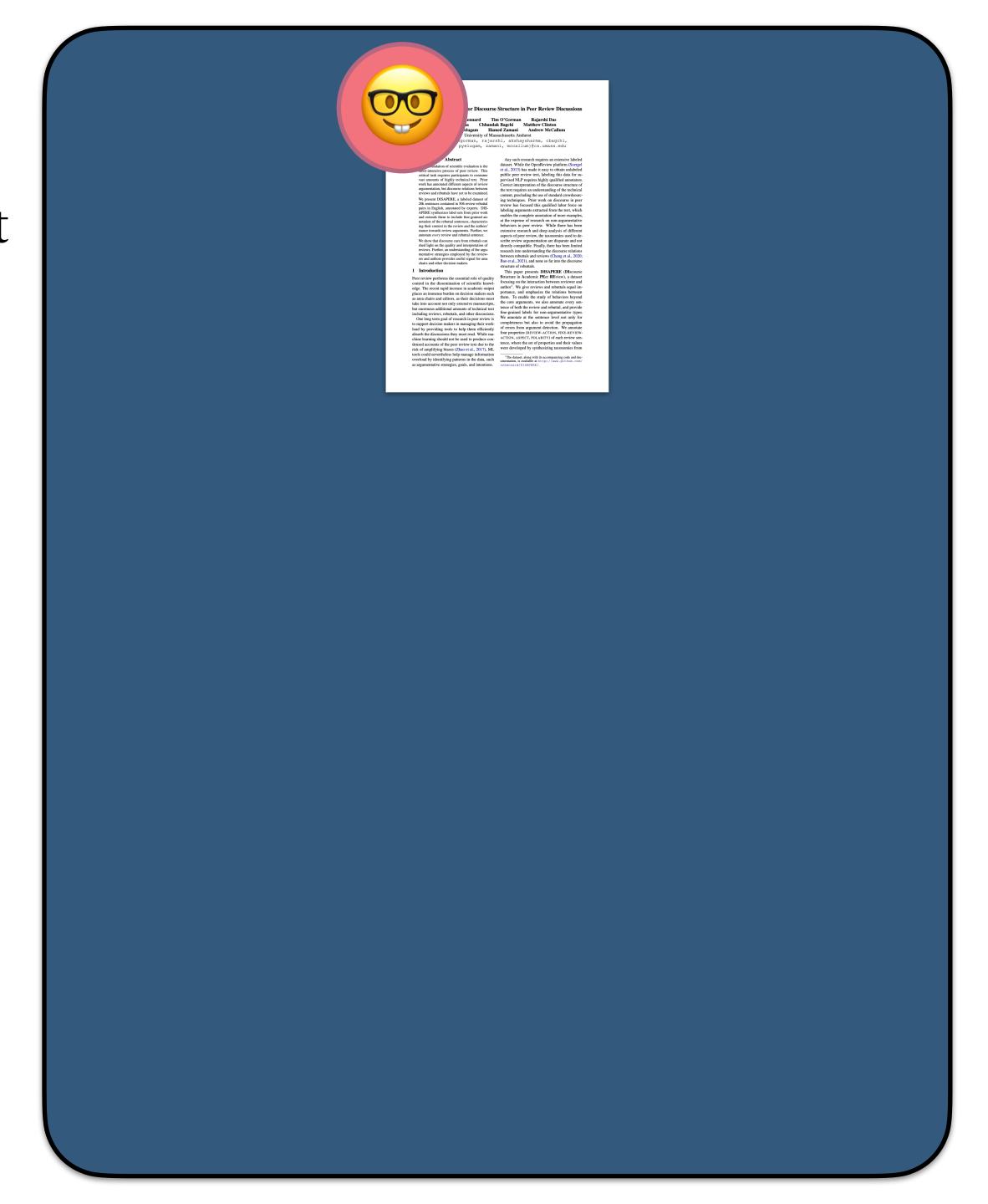
# A Dataset for Discourse Structure in Peer Review Discussions

Neha Nayak Kennard Tim O'Gorman Rajarshi Das

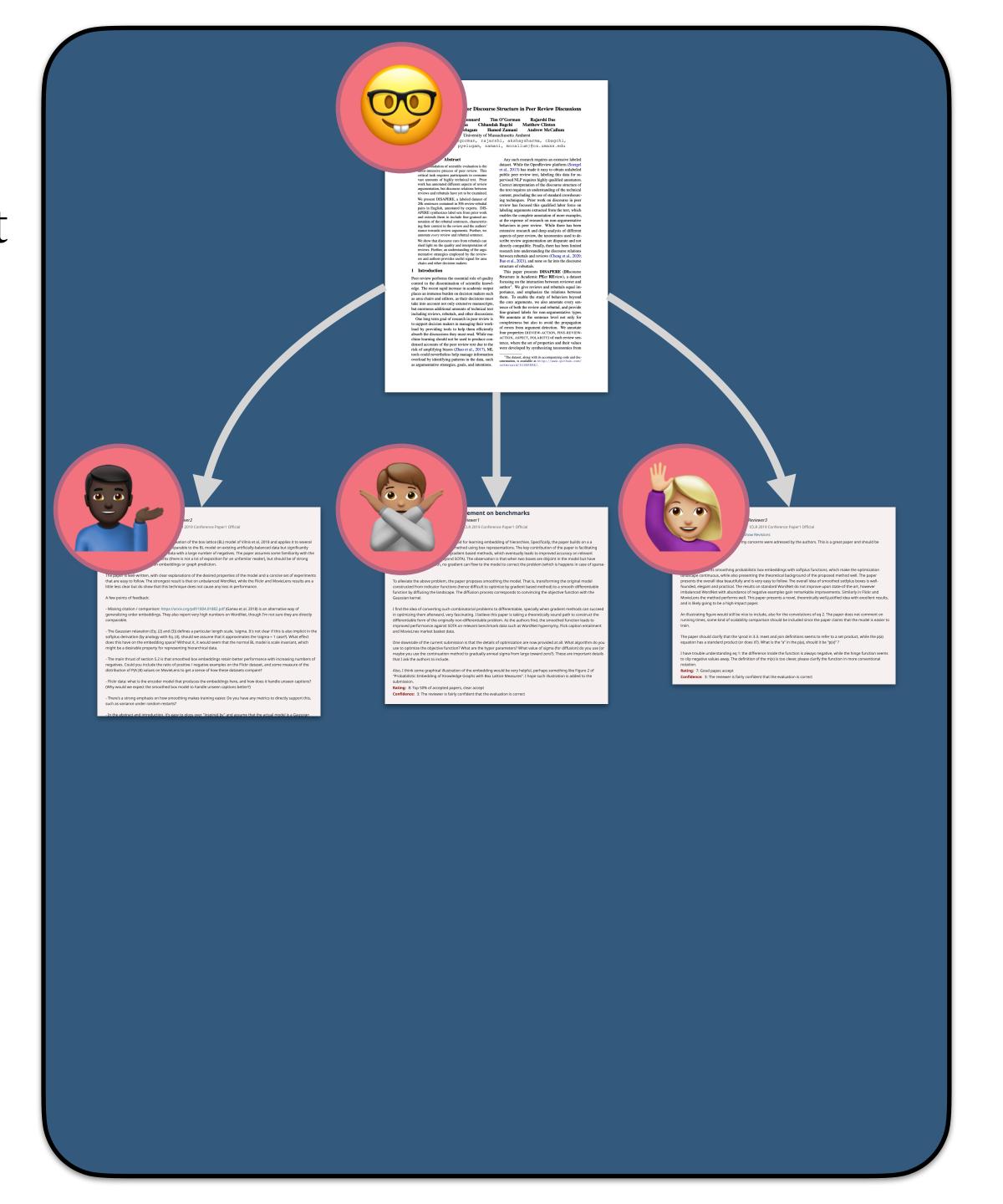
Akshay Sharma Chhandak Bagchi Matthew Clinton Pranay Kumar Yelugam

Hamed Zamani Andrew McCallum

**University of Massachusetts Amherst** 

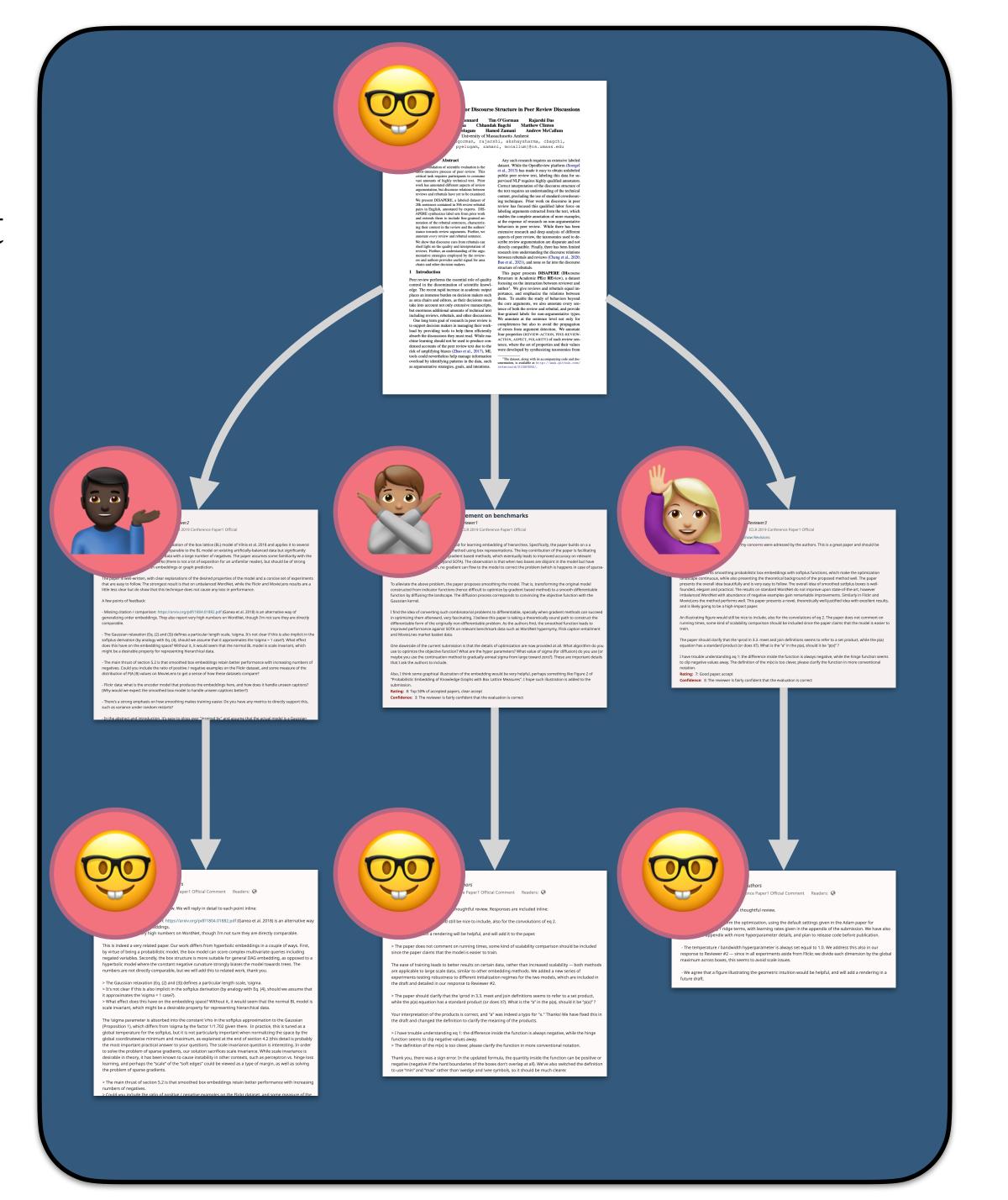


Reviews
Reviewers



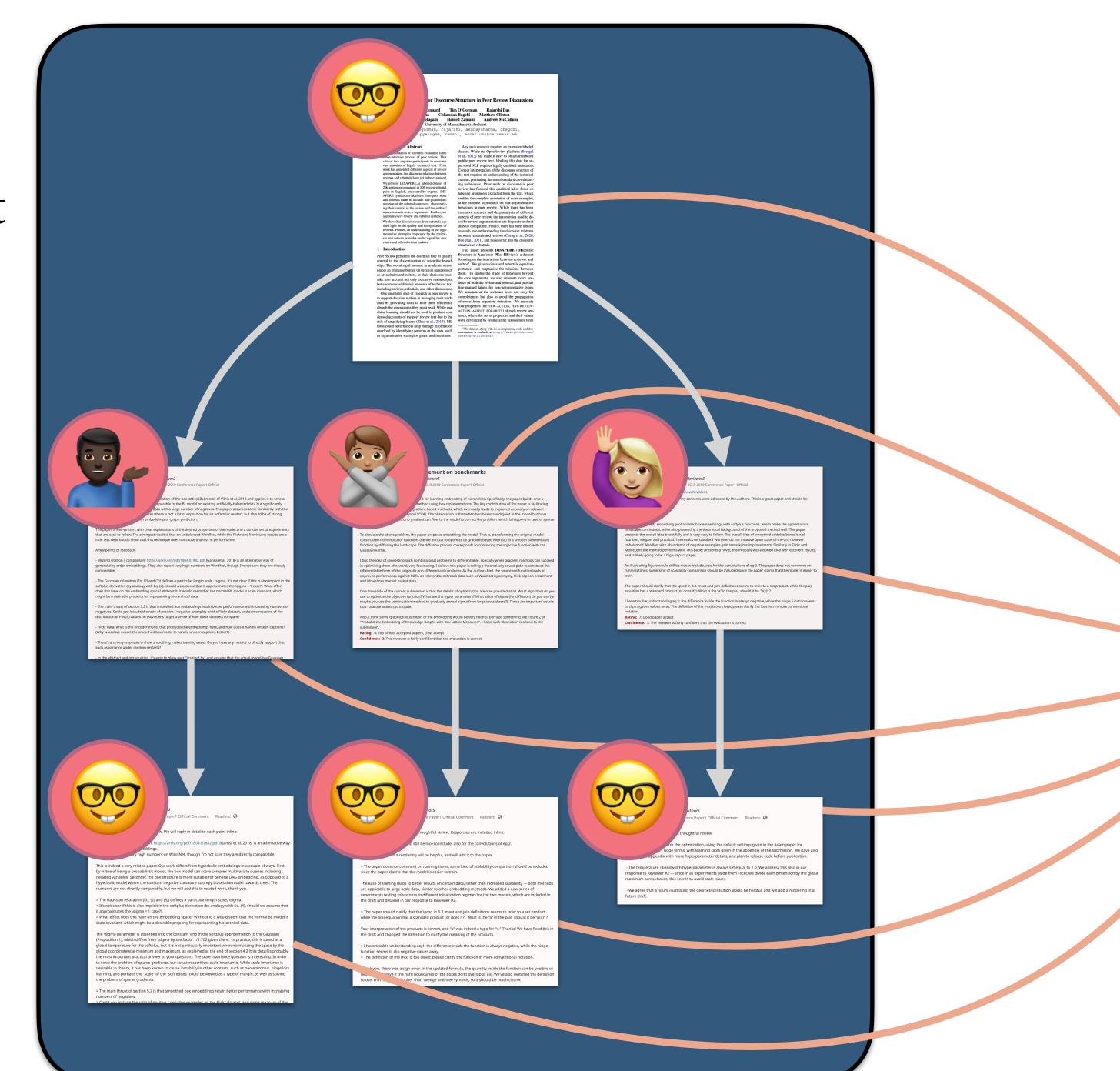
Reviews
Reviewers

Rebuttals *Authors* 



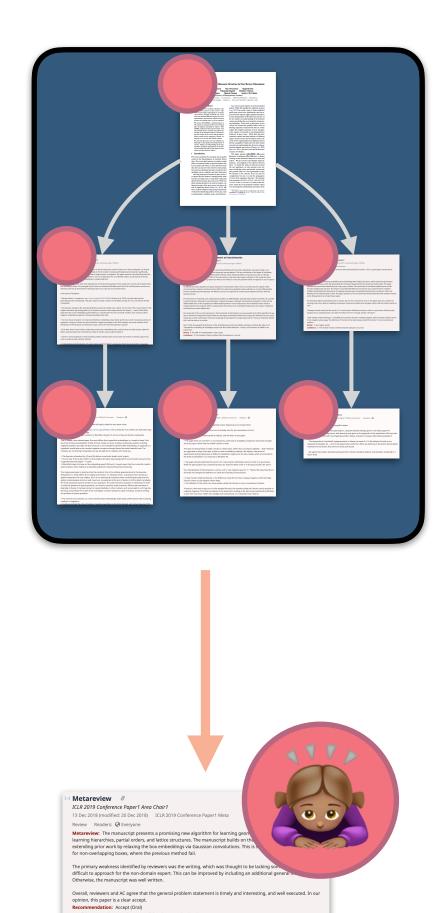
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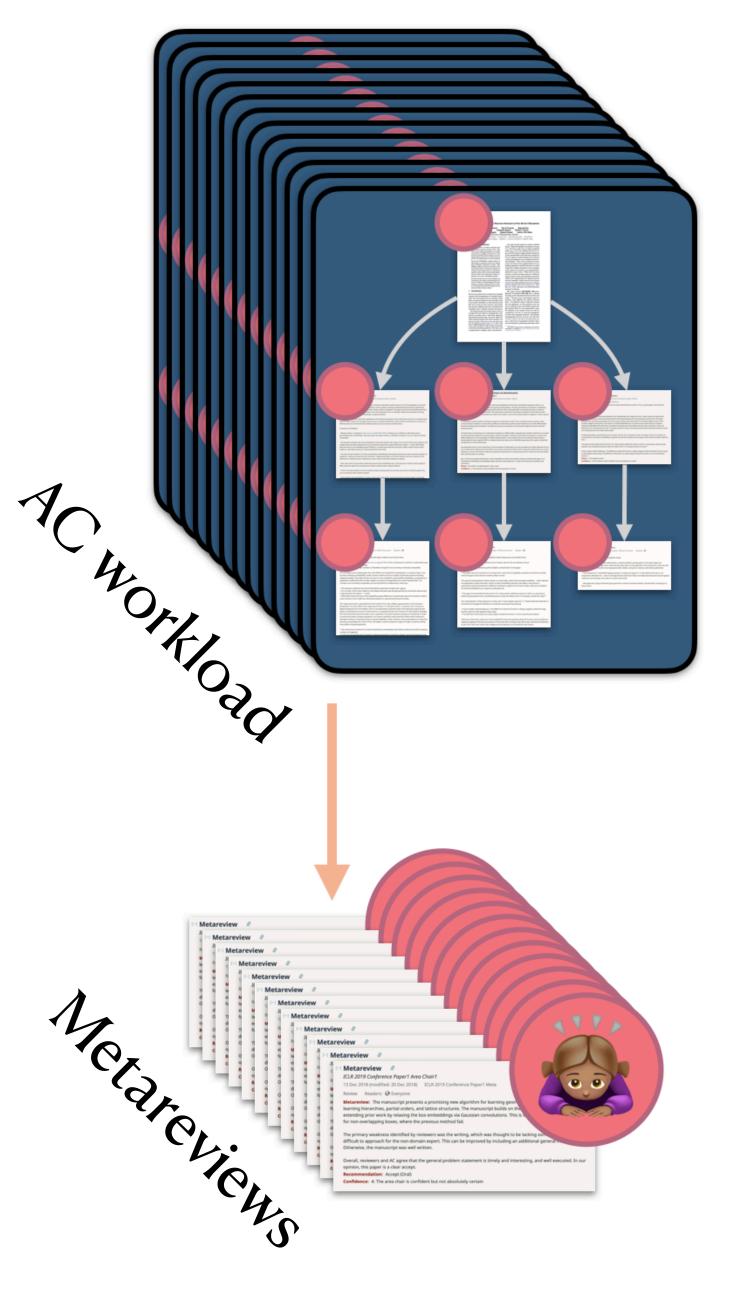
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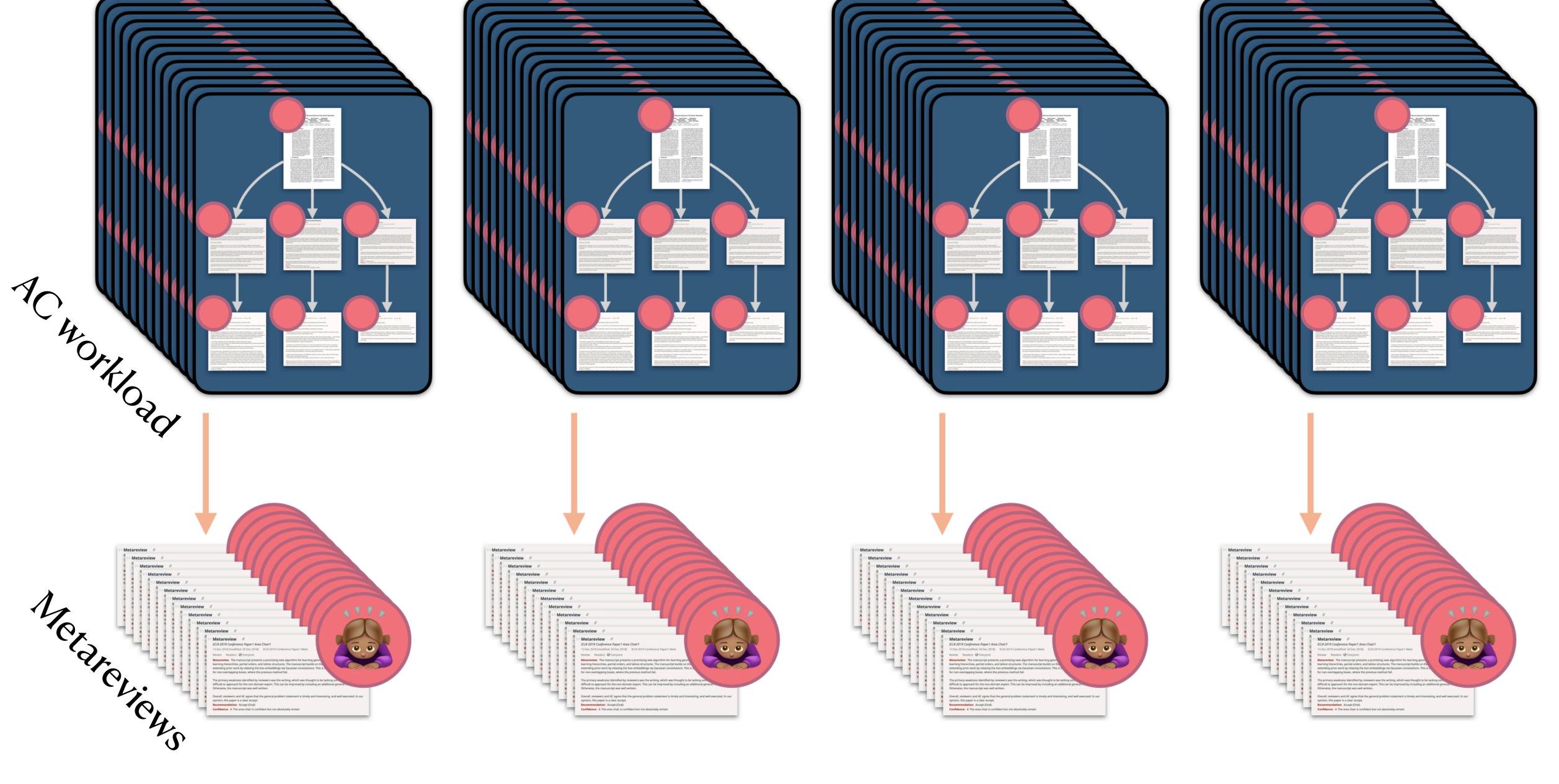
Metareview

Area chair (AC)





ICLR



ICLR NeurIPS ARR ICML

Goal

Make correct decisions

Goal

Make correct decisions

Give constructive feedback

Goal	Evaluative metric
Make correct decisions	Score variance
Give constructive feedback	

Goal	Evaluative metric
Make correct decisions	Score variance
Give constructive feedback	?

### DISAPERE dataset

Discourse Structure in Academic PEer REview

**Overview** 

### DISAPERE dataset

**Discourse Structure in Academic PEer REview** 

5 classification tasks, 1 alignment task 506 review-rebuttal pairs **Overview** 

### DISAPERE dataset

Discourse Structure in Academic PEer REview

5 classification tasks, 1 alignment task 506 review-rebuttal pairs

Taken from ICLR 2019-2020 (OpenReview.net)

**Overview** 

### DISAPERE dataset

### **Discourse Structure in Academic PEer REview**

5 classification tasks, 1 alignment task 506 review-rebuttal pairs

Taken from ICLR 2019-2020 (OpenReview.net)

Over 21k sentences

Over 850 person-hours of expert annotation

Can we measure whether feedback is constructive?

Can we measure whether feedback is constructive?

Did the reviewer **try** to be helpful?

Can we measure whether feedback is **constructive**? Did the reviewer **try** to be helpful?

Can we measure whether feedback is applicable?

Can we measure whether feedback is **constructive**? Did the reviewer **try** to be helpful?

Can we measure whether feedback is applicable?

Did the reviewer succeed in being helpful?

## Is the feedback constructive?

### Sentence-level review labels

### Sentence-level review labels

Argumentative

### Sentence-level review labels

Evaluative

It's hard to evaluate whether the method would be useful.

Argumentative

### Sentence-level review labels

Evaluative

It's hard to evaluate whether the method would be useful.

Argumentative

Request

How does the number of layers affect performance?

### Sentence-level review labels

Evaluative

It's hard to evaluate whether the method would be useful.

Argumentative

Request

How does the number of layers affect performance?

Fact

This is becoming a crowded space, with many such models.

### ☐Official Blind Review #3

ICLR 2020 Conference Paper443 AnonReviewer3

24 Oct 2019 (modified: 05 Nov 2019) ICLR 2020 Conference Paper443 Official Review Readers: ② Everyone

**Review:** This paper presents a method for adapting a model that has been trained to perform one task, so that it can perform a new task (potentially without using any new training data at all—i.e., zero-shot learning). In some ways the presented work is a form of meta-learning or \*meta-mapping\* as the authors refer to it. The premise of the paper is very interesting and the overall problem is definitely of high interest and high potential impact.

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- "Hold-out" vs "held-out". Be consistent and use "held-out" throughout.

### Rating: 3: Weak Reject

**Experience Assessment:** I have published one or two papers in this area.

Review Assessment: Thoroughness In Paper Reading: N/A

Review Assessment: Checking Correctness Of Derivations And Theory: N/A

Review Assessment: Checking Correctness Of Experiments: I assessed the sensibility of the

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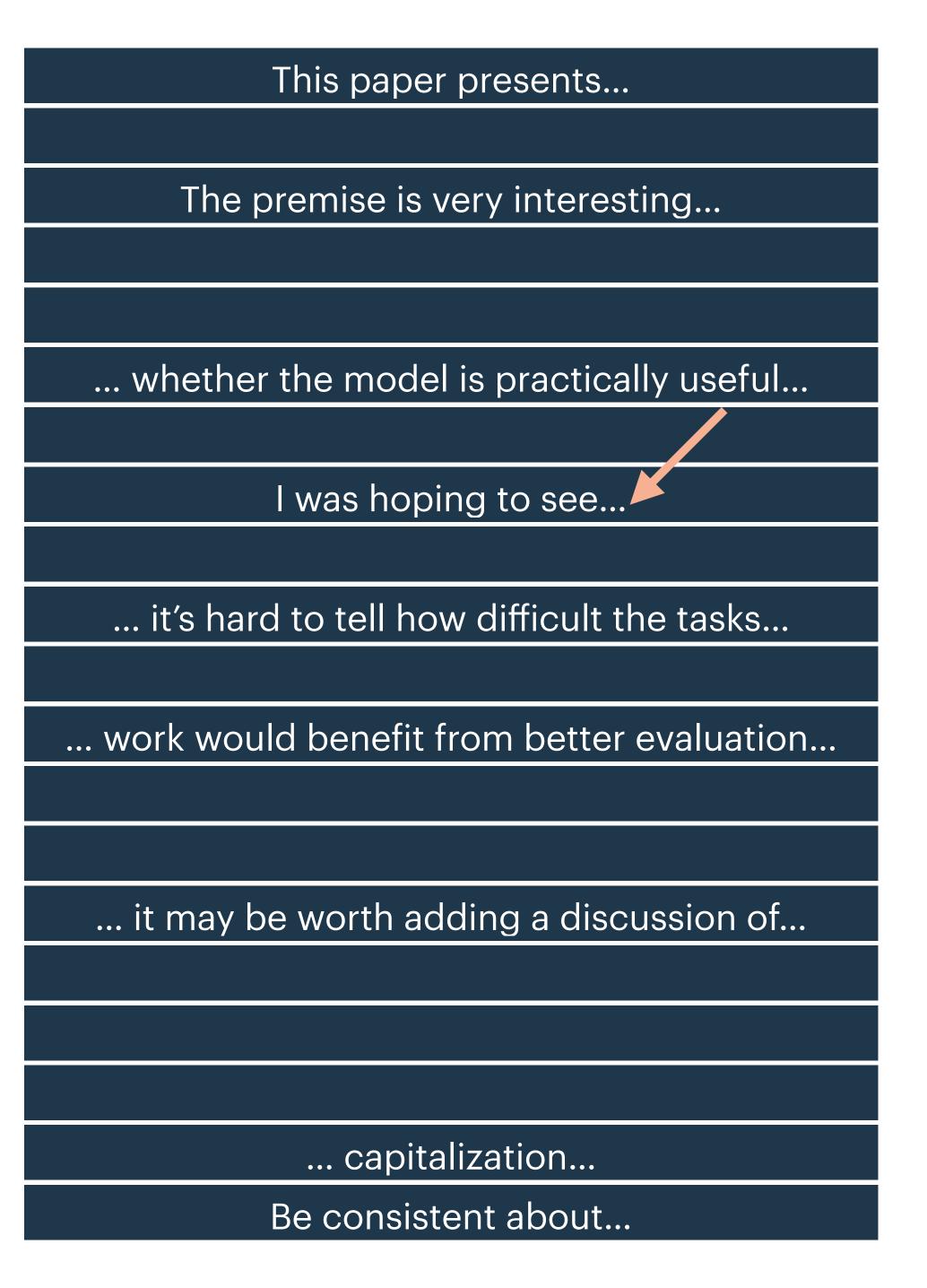
Review Assessment: Thoroughness In Paper Reading: N/A

Review Assessment: Checking Correctness Of Derivations And Theory: N/A

**Review Assessment: Checking Correctness Of Experiments:** I assessed the sensibility of the experiments

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### Rating: 3: Weak Reject

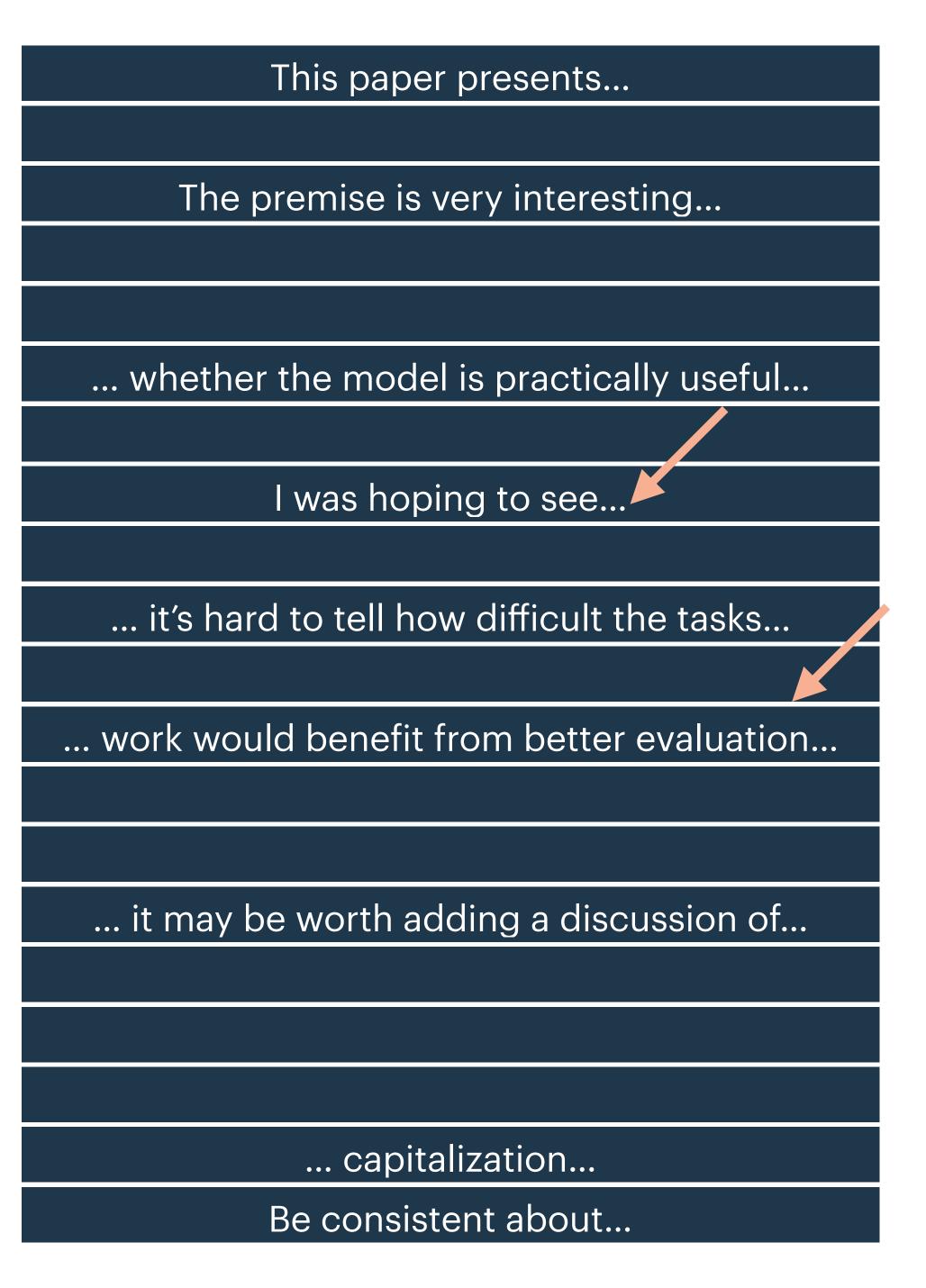
**Experience Assessment:** I have published one or two papers in this area.

Review Assessment: Thoroughness In Paper Reading: N/A

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Rating: 3: Weak Reject

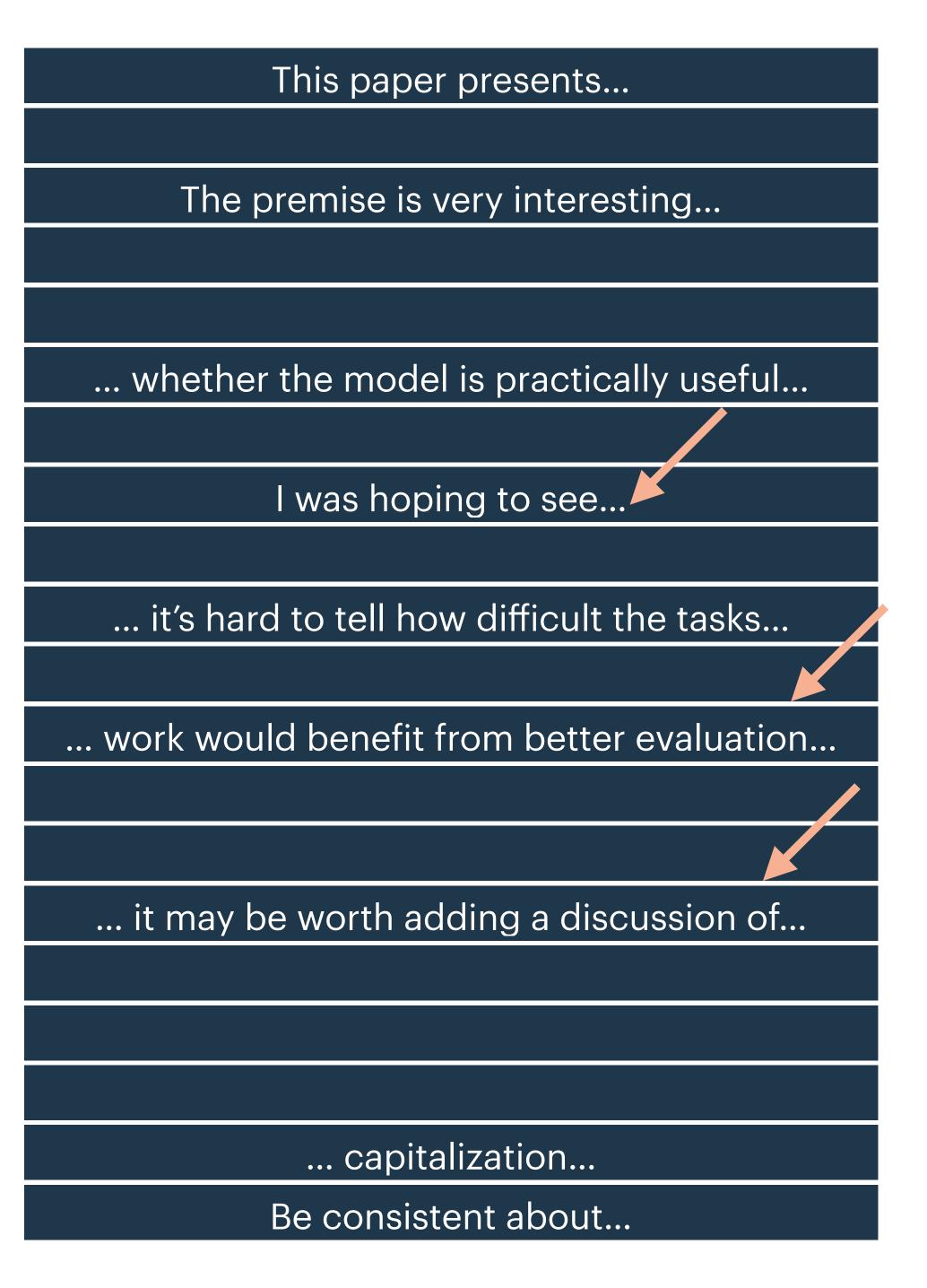
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Review Assessment: Checking Correctness Of Derivations And

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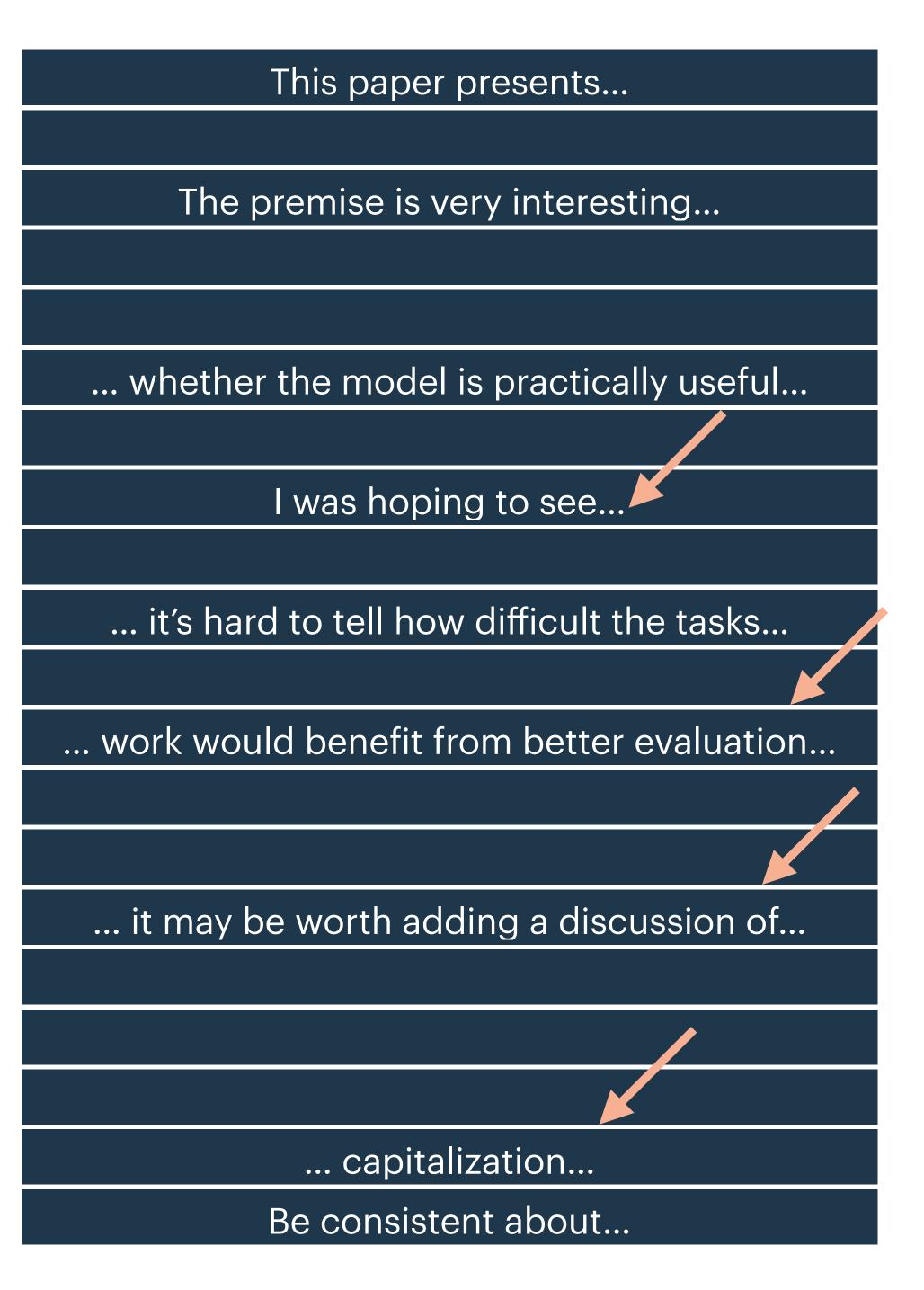
**Experience Assessment:** I have published one or two papers in this area.

Review Assessment: Thoroughness In Paper Reading: N/A

Review Assessment: Checking Correctness Of Derivations And Theory: N/A

Review Assessment: Checking Correctness Of Experiments: I assessed the sensibility of the

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ICLR 2020 Conference Paper443 AnonReviewer3

24 Oct 2019 (modified: 05 Nov 2019) ICLR 2020 Conference Paper443 Official Review Readers: 🚱 Everyone

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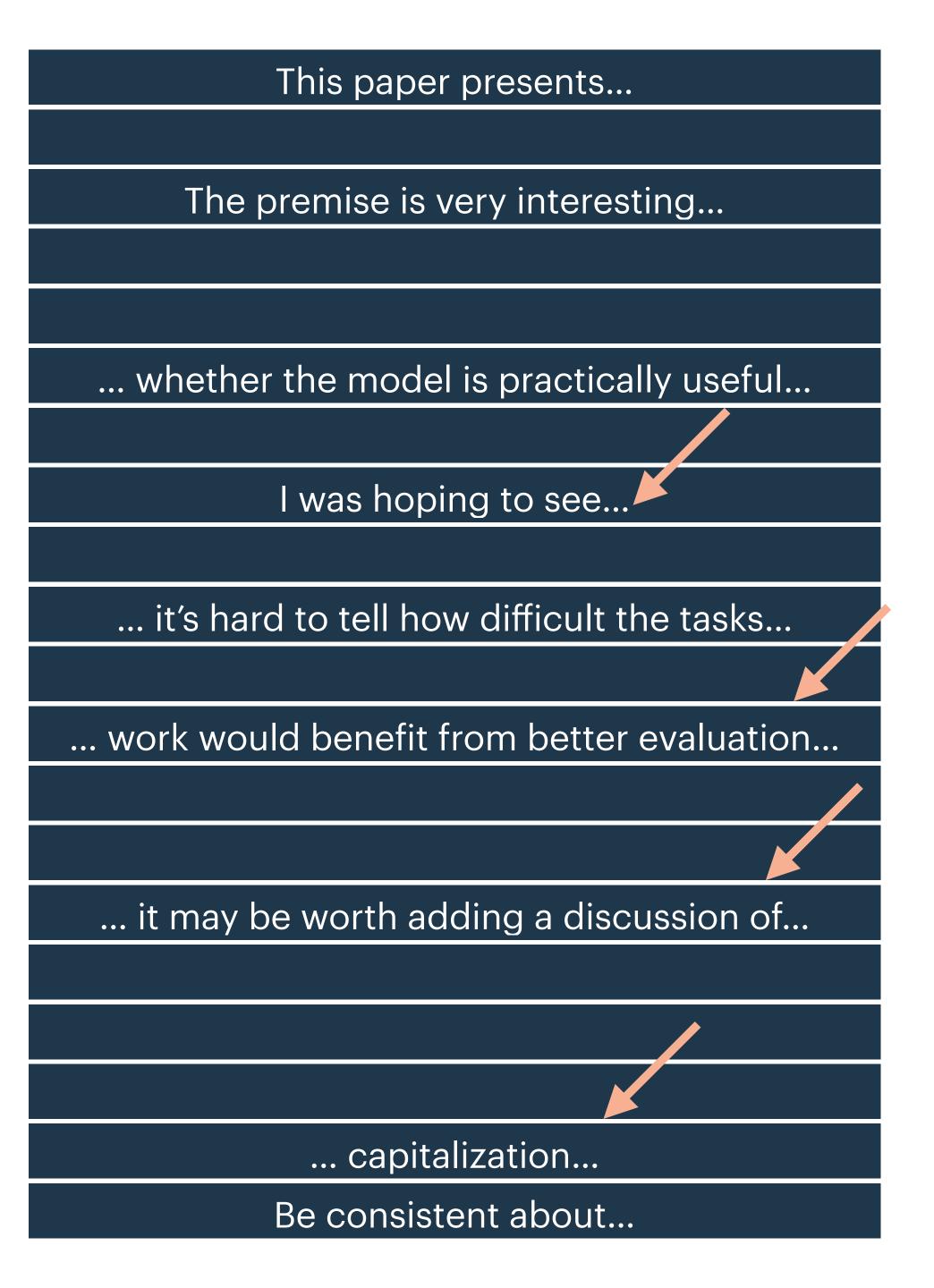
Review Assessment: Thoroughness In Paper Reading: N/A

Review Assessment: Checking Correctness Of Derivations And Theory: N/A

Review Assessment: Checking Correctness Of Experiments: I assessed the sensibility of the

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"I hope that an updated version will be accepted elsewhere."



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ICLR 2020 Conference Paper443 AnonReviewer3

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Rating: 3: Weak Reject

**Experience Assessment:** I have published one or two papers in this area.

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Review Assessment: Checking Correctness Of Derivations And Theory: N/A

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This paper presents	Structuring
	Structuring
The premise is very interesting	Evaluative
	Request
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ICLR 2020 Conference Paper443 AnonReviewer3

24 Oct 2019 (modified: 05 Nov 2019) ICLR 2020 Conference Paper443 Official Review Readers: © Everyone

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Rating: 3: Weak Reject

**Experience Assessment:** I have published one or two papers in this area.

Review Assessment: Thoroughness In Paper Reading: N/A

Review Assessment: Checking Correctness Of Derivations And Theory: N/A

**Review Assessment: Checking Correctness Of Experiments:** I assessed the sensibility of the experiments.

# Reviewer recommendation: 3 (Reject)

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ICLR 2020 Conference Paper1166 AnonReviewer2

23 Oct 2019 (modified: 05 Nov 2019) ICLR 2020 Conference Paper1166 Official Review Readers: @

This paper describes a contextual encoding scheme for reconstruction of 3D pointclouds from 2D images. An encoder outputs the parameters of a hierarchy of reconstruction networks that can be applied in succession to map random samples on a unit sphere to the surface of the reconstructed

The author's model was quite novel in my opinion. Deep 2D->3D is becoming a crowded space and there are many other models that encode image inputs, and many others that perform recursive or composition-based decoding. However, the particular link here was interesting, and I appreciate the small number of parameters resulting in solid reconstruction performance. While most related work was covered well, I believe the authors could have a more up-to-date list of recent work that reconstructs triangle-mesh representations from images [A-C] (especially since several of these methods has an architecture that involves encoding and subsequent compositional refinement).

Some of the reconstructions shown in this paper are quite impressive, and the quantitative results show outperforming 2 recent methods. I did appreciate also the novel path-based evaluation of shape accuracy in the Appendix, although it would have been helpful to see more discussion of this

### Areas for improvement:

I found that the core technical description was quite brief and would have benefited from simply more detail and space. You have argued that your method is sensible to try (cog. sci motivations), and shown that one instance works, but what can we expect in a more mathematical or general sense? Can any sizes of encoder and mapping network fit together? How does the number of mapping layers effect performance? Won't we eventually expect vanishing/exploding gradients with particular activation and can one address this in some way?

I note that recent papers in this field tend to perform significantly more extensive experimental evaluation, typically selecting a wider range of competitors and using a number of more standardized metrics including IOU, F1 score and CD and typically repeating these at a variety of resolutions or on additional datasets or category splits etc.

Weak reject because the idea is quite interesting, but I believe a more thorough explanation and expanded experimental comparison would be of great help to ensure the community can appreciate

### Additional citations suggested:

[A] Pixel2Mesh: Generating 3D Mesh Models from Single RGB Images. Wang, Zhang, Li, Fu, Liu and

Jiang. ECCV 2018. [B] MeshCNN: A Network with an Edge. Hanocka, Hertz, Fish, Giryes, Fleishman and Cohen-Or. SIGGRAPH 2019.

[C] GEOMetrics: Exploiting Structure for Graph-Encoded Objects. Smith, Fujimoto, Romero and Meger. ICML 2019.

### Rating: 3: Weak Reject

Experience Assessment: I have published in this field for several years.

Review Assessment: Thoroughness In Paper Reading: I read the paper thoroughly. Review Assessment: Checking Correctness Of Derivations And Theory: I carefully checked the derivations and theory.

Review Assessment: Checking Correctness Of Experiments: I carefully checked the experiments.

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ICLR 2020 Conference Paper1166 AnonReviewer2

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I found that the core technical description was quite brief and would have benefited from simply more detail and space. You have argued that your method is sensible to try (cog. sci motivations), and shown that one instance works, but what can we expect in a more mathematical or general sense? Can any sizes of encoder and mapping network fit together? How does the number of mapping layers effect performance? Won't we eventually expect vanishing/exploding gradients with particular activation and can one address this in some way?

I note that recent papers in this field tend to perform significantly more extensive experimental evaluation, typically selecting a wider range of competitors and using a number of more standardized metrics including IOU, F1 score and CD and typically repeating these at a variety of resolutions or on additional datasets or category splits etc.

Weak reject because the idea is quite interesting, but I believe a more thorough explanation and expanded experimental comparison would be of great help to ensure the community can appreciate

### Additional citations suggested:

[A] Pixel2Mesh: Generating 3D Mesh Models from Single RGB Images. Wang, Zhang, Li, Fu, Liu and

[B] MeshCNN: A Network with an Edge. Hanocka, Hertz, Fish, Giryes, Fleishman and Cohen-Or.

[C] GEOMetrics: Exploiting Structure for Graph-Encoded Objects. Smith, Fujimoto, Romero and Meger. ICML 2019.

### Rating: 3: Weak Reject

Experience Assessment: I have published in this field for several years.

Review Assessment: Thoroughness In Paper Reading: I read the paper thoroughly. Review Assessment: Checking Correctness Of Derivations And Theory: I carefully checked the derivations and theory.

Review Assessment: Checking Correctness Of Experiments: I carefully checked the experiments.

## Reviewer recommendation: 3 (Reject)

### 7/20 sentences are requests

Structuring
Structuring
Structuring
Structuring
Evaluative
Fact
Evaluative
Request
Evaluative
Evaluative
Structuring
Request
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Fact
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Request
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Request

ICLR 2020 Conference Paper1166 AnonReviewer2

23 Oct 2019 (modified: 05 Nov 2019) ICLR 2020 Conference Paper1166 Official Review Readers: 🚱

This paper describes a contextual encoding scheme for reconstruction of 3D pointclouds from 2D images. An encoder outputs the parameters of a hierarchy of reconstruction networks that can be applied in succession to map random samples on a unit sphere to the surface of the reconstructed

The author's model was quite novel in my opinion. Deep 2D->3D is becoming a crowded space and there are many other models that encode image inputs, and many others that perform recursive or composition-based decoding. However, the particular link here was interesting, and I appreciate the small number of parameters resulting in solid reconstruction performance. While most related work was covered well, I believe the authors could have a more up-to-date list of recent work that reconstructs triangle-mesh representations from images [A-C] (especially since several of these methods has an architecture that involves encoding and subsequent compositional refinement).

Some of the reconstructions shown in this paper are quite impressive, and the quantitative results show outperforming 2 recent methods. I did appreciate also the novel path-based evaluation of shape accuracy in the Appendix, although it would have been helpful to see more discussion of this

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•••	Structuring
•••	Structuring
was quite novel	Evaluative
•••	Fact
•••	Evaluative
could highlight more recent work	Request
•••	Evaluative
I did appreciate	Evaluative
•••	Structuring
benefit from more detail	Request
•••	Request
•••	Fact
•••	Structuring
•••	Request
Additional citations suggested:	Structuring
[1]	Request
[2]	Request
[3]	Request

ICLR 2020 Conference Paper1166 AnonReviewer2

23 Oct 2019 (modified: 05 Nov 2019) ICLR 2020 Conference Paper1166 Official Review Readers: @

### Review: Summar

This paper describes a contextual encoding scheme for reconstruction of 3D pointclouds from 2D images. An encoder outputs the parameters of a hierarchy of reconstruction networks that can be applied in succession to map random samples on a unit sphere to the surface of the reconstructed shape.

### Strengths

The author's model was quite novel in my opinion. Deep 2D->3D is becoming a crowded space and there are many other models that encode image inputs, and many others that perform recursive or composition-based decoding. However, the particular link here was interesting, and I appreciate the small number of parameters resulting in solid reconstruction performance. While most related work was covered well, I believe the authors could have a more up-to-date list of recent work that reconstructs triangle-mesh representations from images [A-C] (especially since several of these methods has an architecture that involves encoding and subsequent compositional refinement).

Some of the reconstructions shown in this paper are quite impressive, and the quantitative results show outperforming 2 recent methods. I did appreciate also the novel path-based evaluation of shape accuracy in the Appendix, although it would have been helpful to see more discussion of this in the main paper.

### Areas for improvement:

I found that the core technical description was quite brief and would have benefited from simply more detail and space. You have argued that your method is sensible to try (cog. sci motivations), and shown that one instance works, but what can we expect in a more mathematical or general sense? Can any sizes of encoder and mapping network fit together? How does the number of mapping layers effect performance? Won't we eventually expect vanishing/exploding gradients with particular activation and can one address this in some way?

I note that recent papers in this field tend to perform significantly more extensive experimental evaluation, typically selecting a wider range of competitors and using a number of more standardized metrics including IOU, F1 score and CD and typically repeating these at a variety of resolutions or on additional datasets or category splits etc.

### Decision

Weak reject because the idea is quite interesting, but I believe a more thorough explanation and expanded experimental comparison would be of great help to ensure the community can appreciate this work.

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[2]	Request
[3]	Request

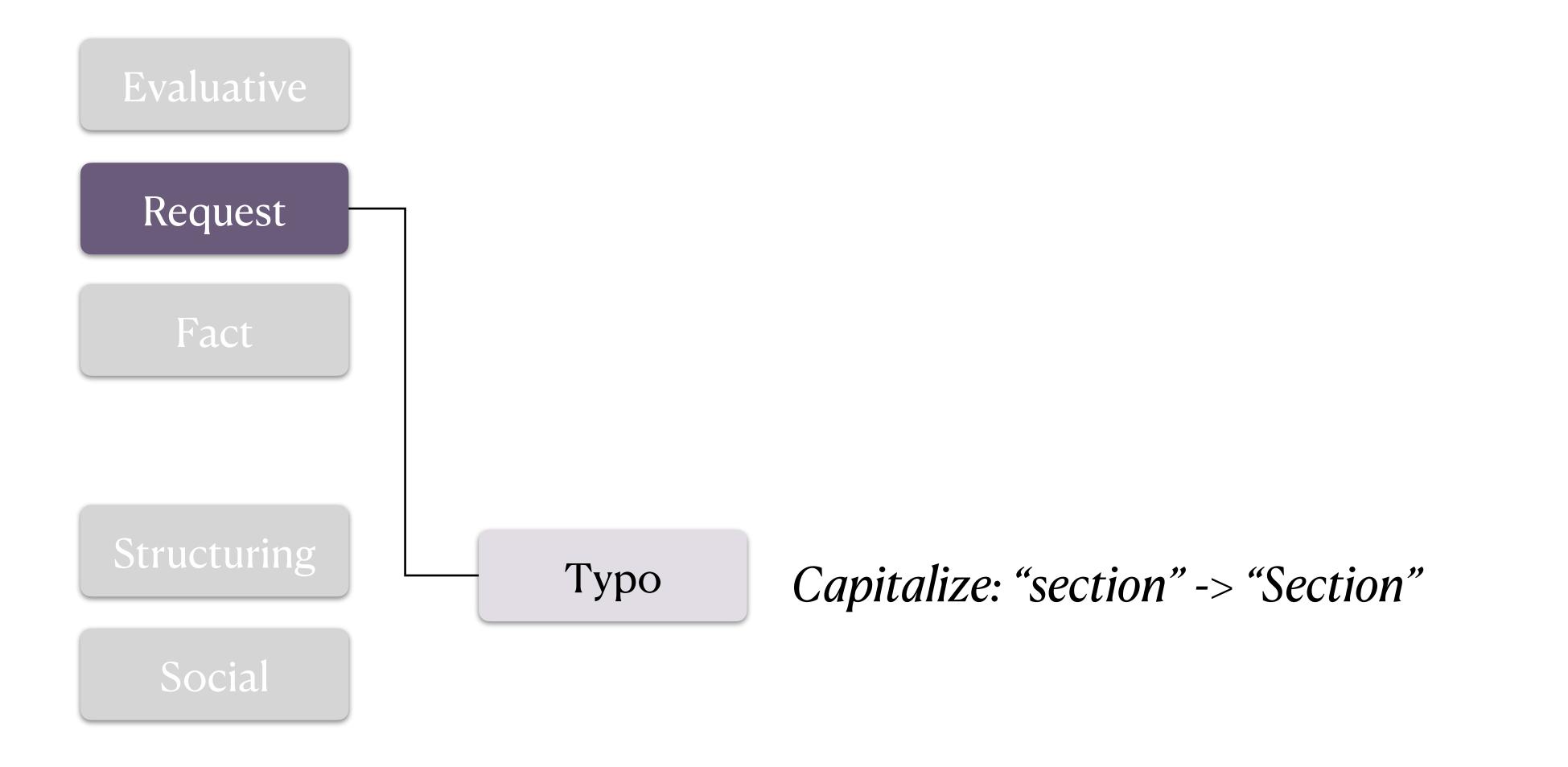
Evaluative

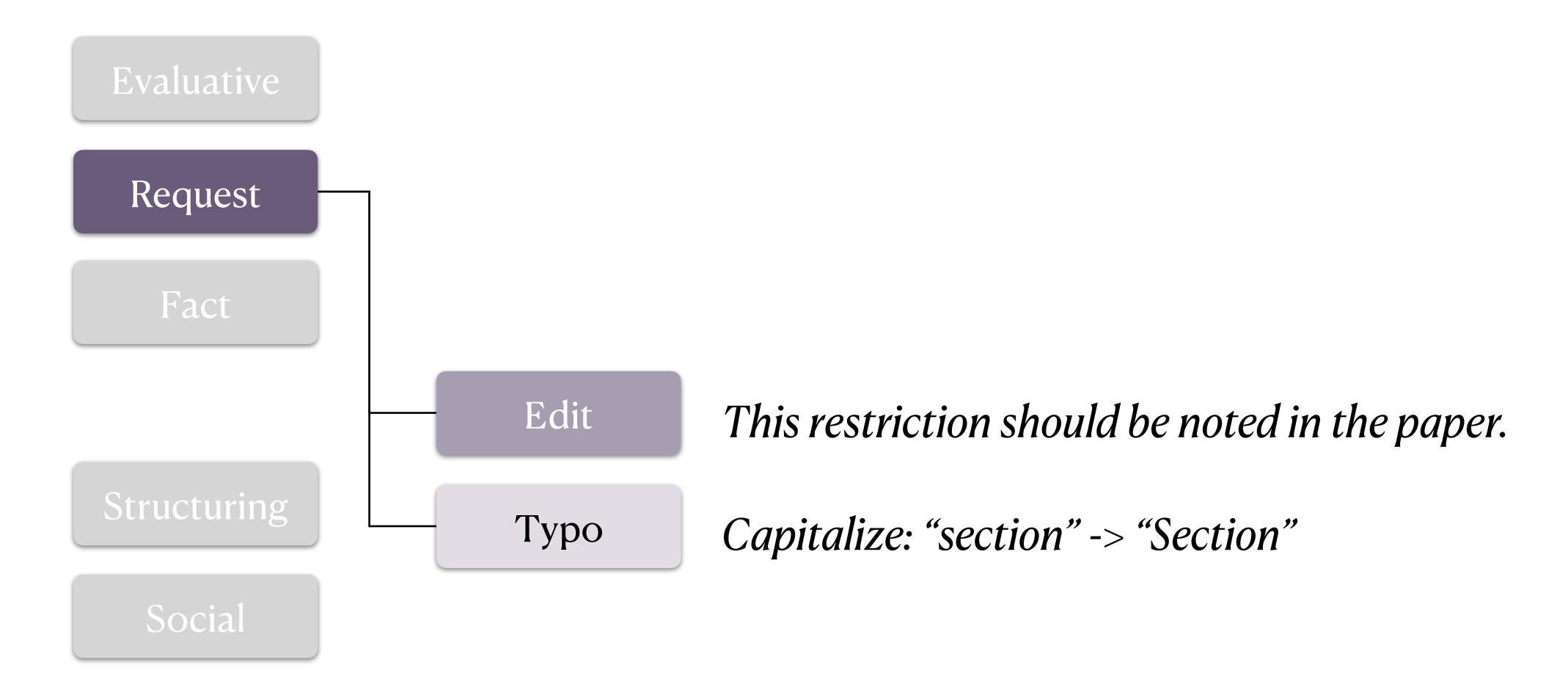
Request

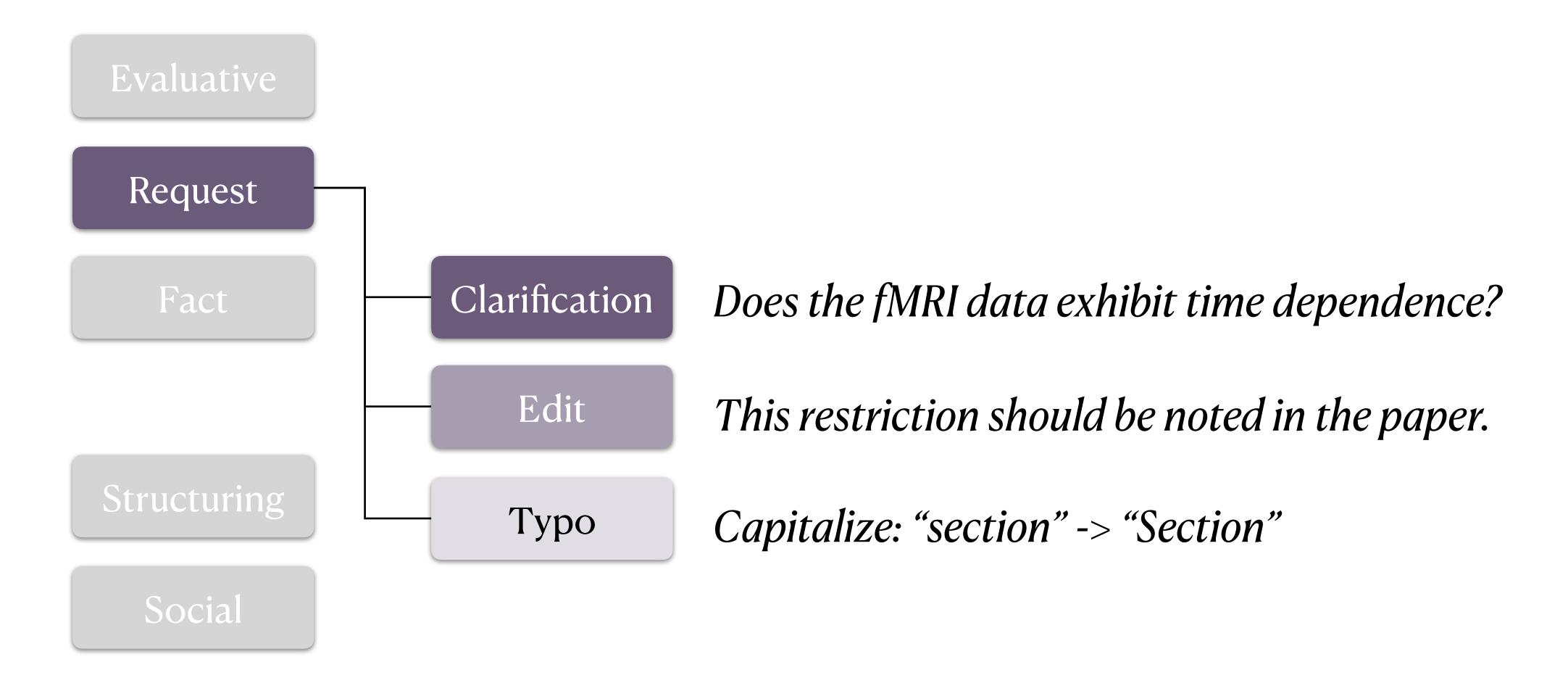
Fact

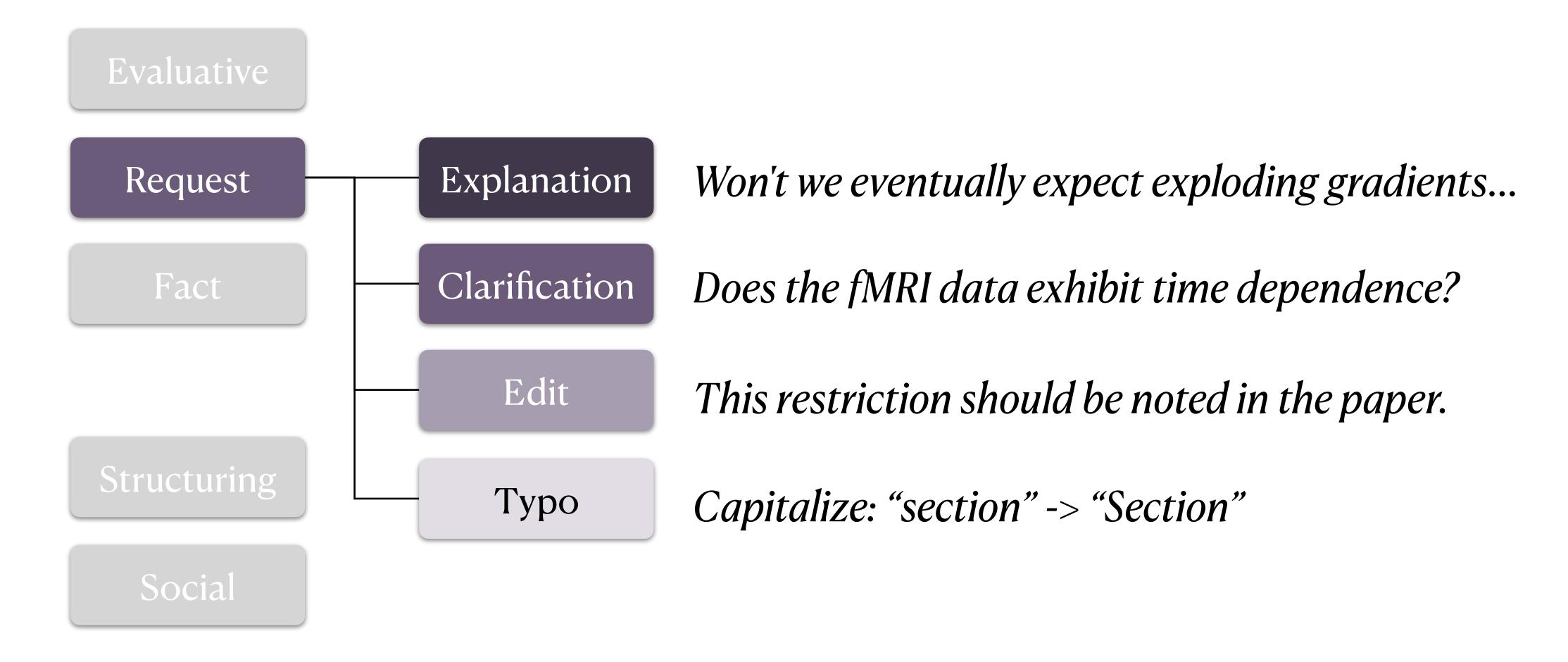
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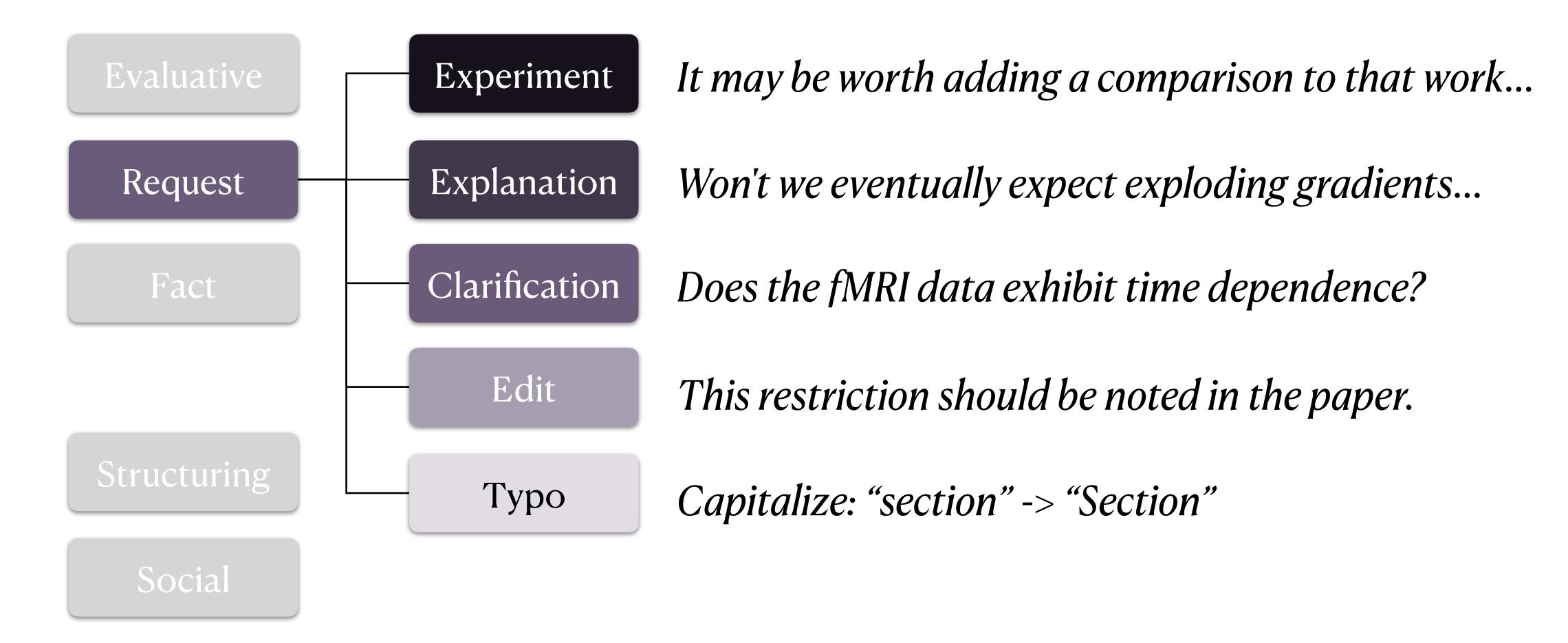
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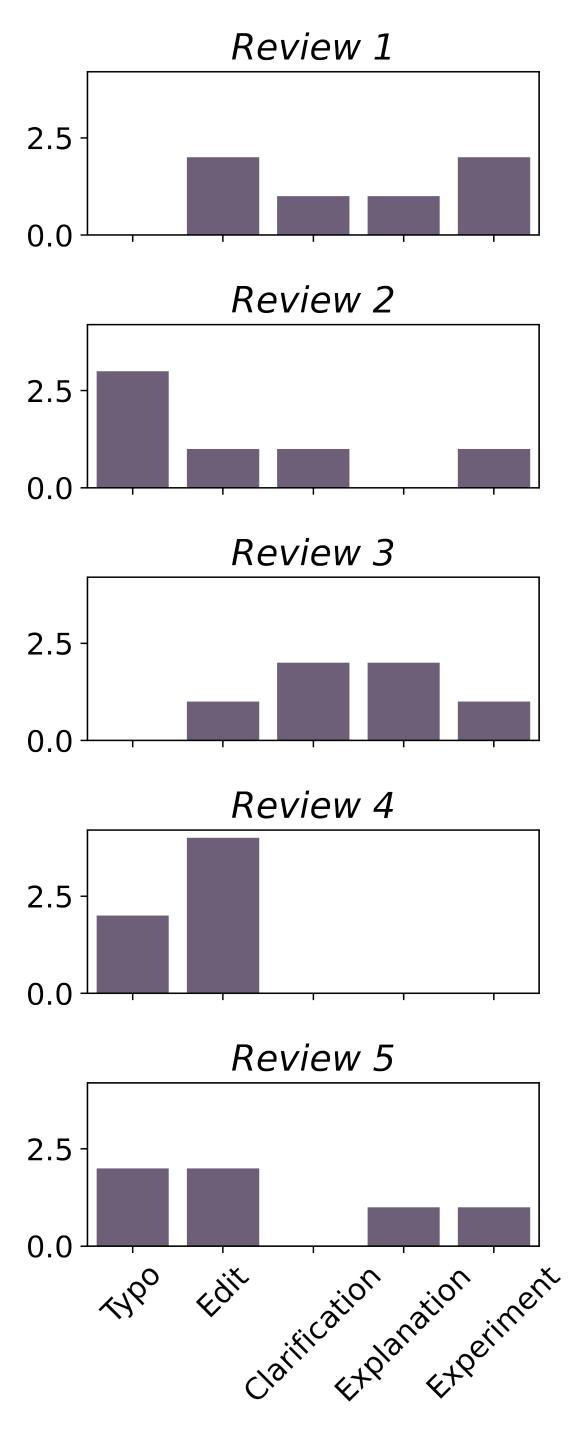


Reviewer recommendation: 3 (Reject)

6 request statements per review

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6 request statements per review



Questions based on a misunderstanding?

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Requests for experiments that are just out of scope?

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Requests for experiments that are just out of scope?

Idea: Use the rebuttal, which contains authors' opinion on the review

Alignment: context sentences in the review

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16 response types

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16 response types

Two categories: concur and dispute

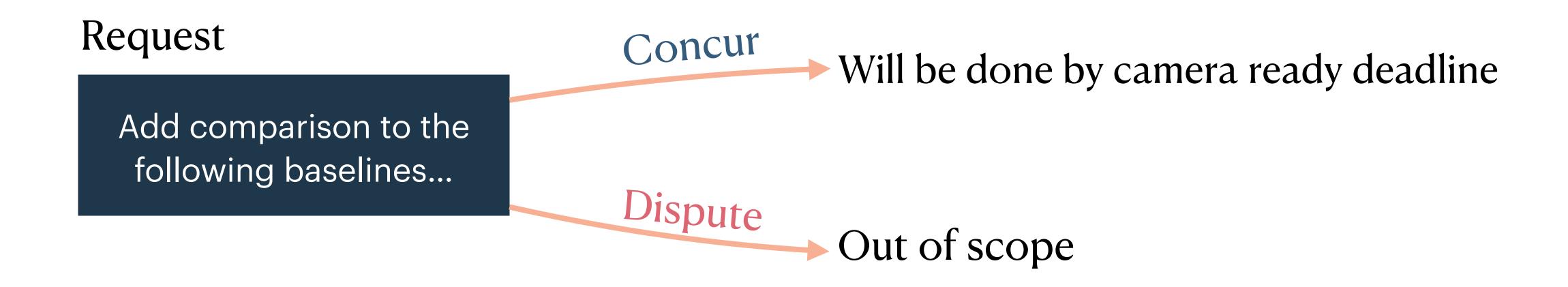
### Request

Add comparison to the following baselines...

### Request

Add comparison to the following baselines...

Concur Will be done by camera ready deadline



### Request

Add comparison to the following baselines...

Concur Will be done by camera ready deadline

Dispute Out of scope

### Evaluative

This method might not be practically useful, since...

### Request

Add comparison to the following baselines...

Concur Will be done by camera ready deadline

Dispute Out of scope

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Concur Concede criticism

### Request

Add comparison to the following baselines...

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### Evaluative

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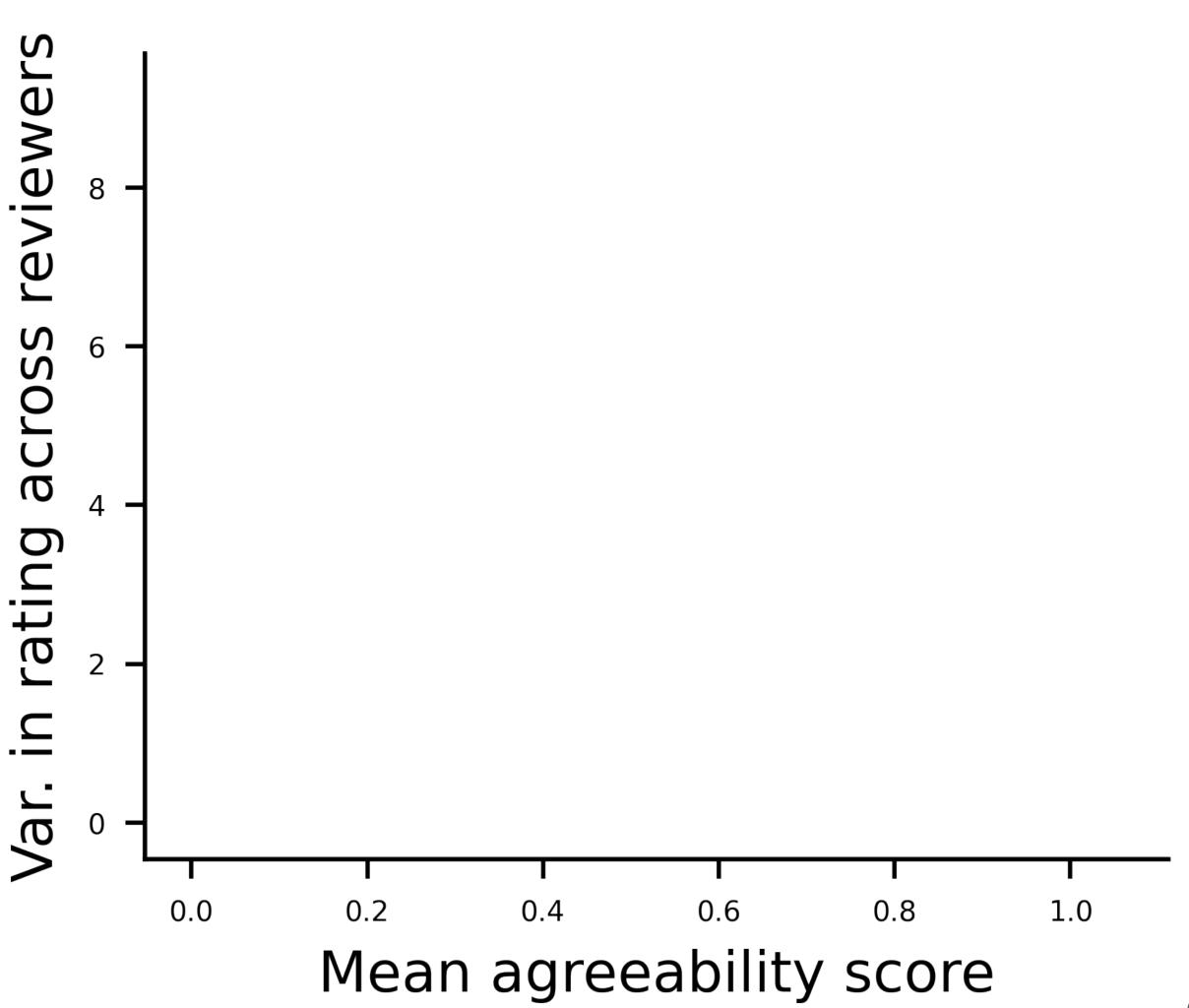
Dispute

Mitigate criticism

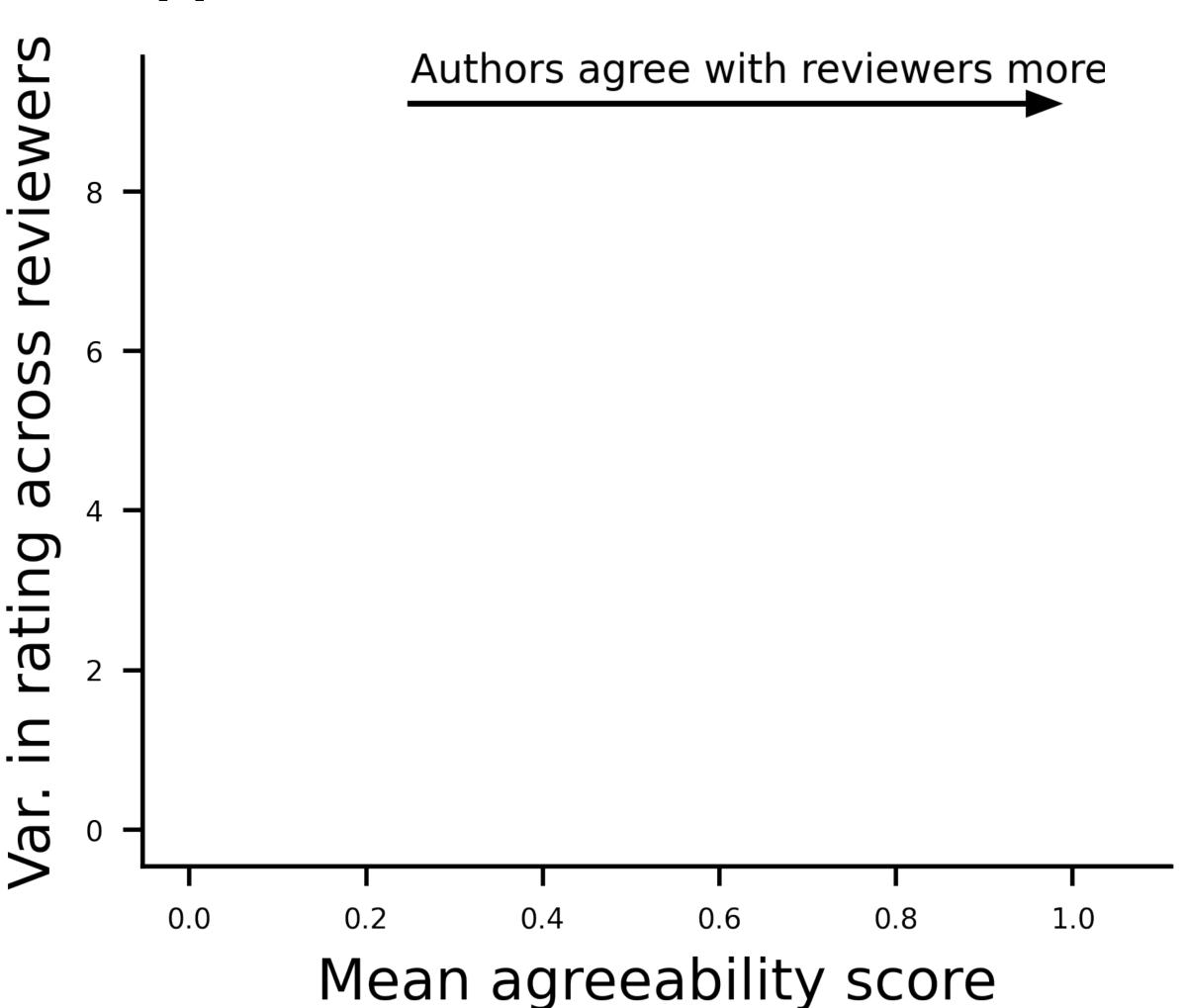
Out of argumentative statements, % of time author accepts premise

$$agreeability = \frac{n_{concur}}{n_{concur} + n_{dispute}}$$

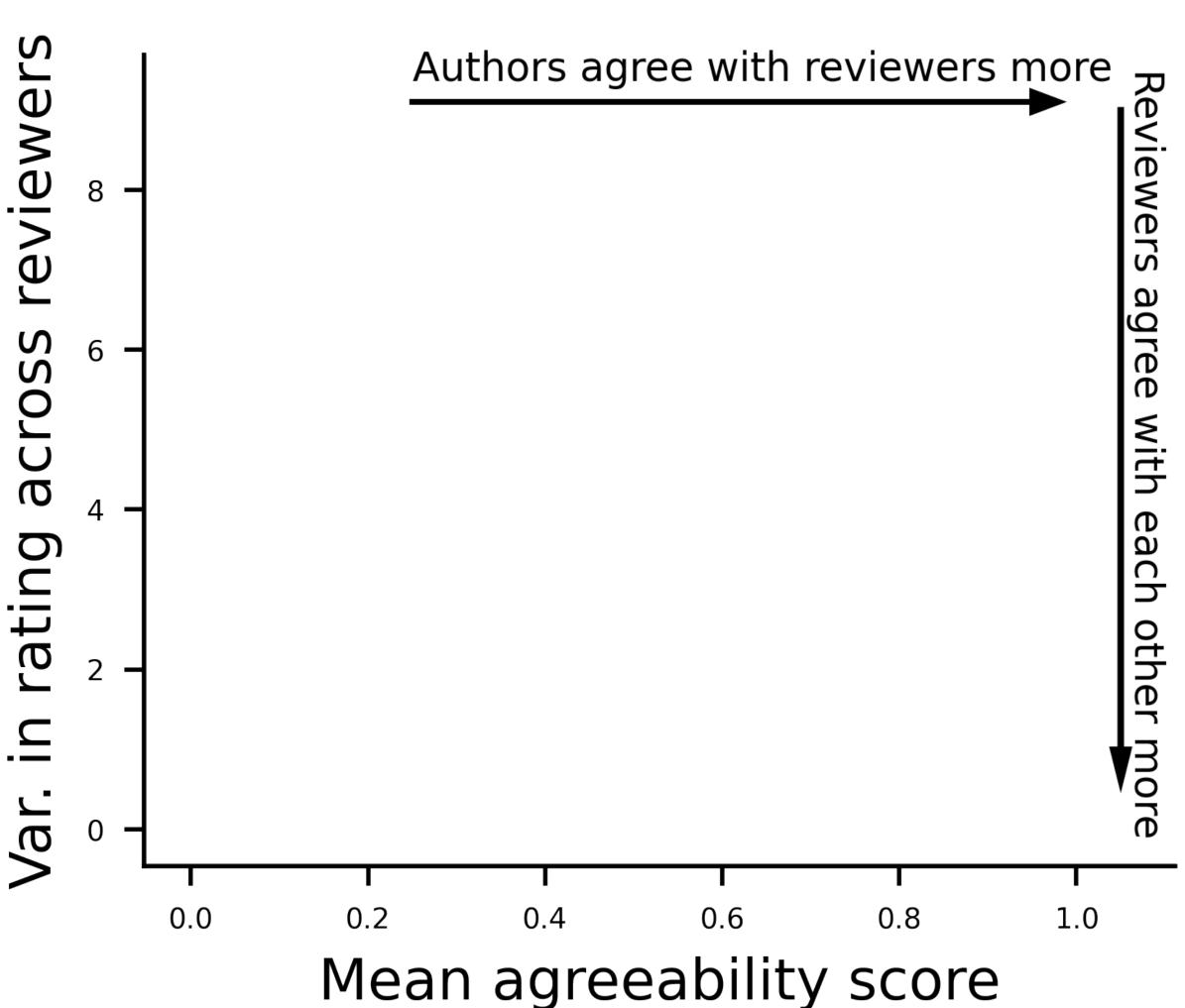
$$agreeability = \frac{n_{concur}}{n_{concur} + n_{dispute}}$$



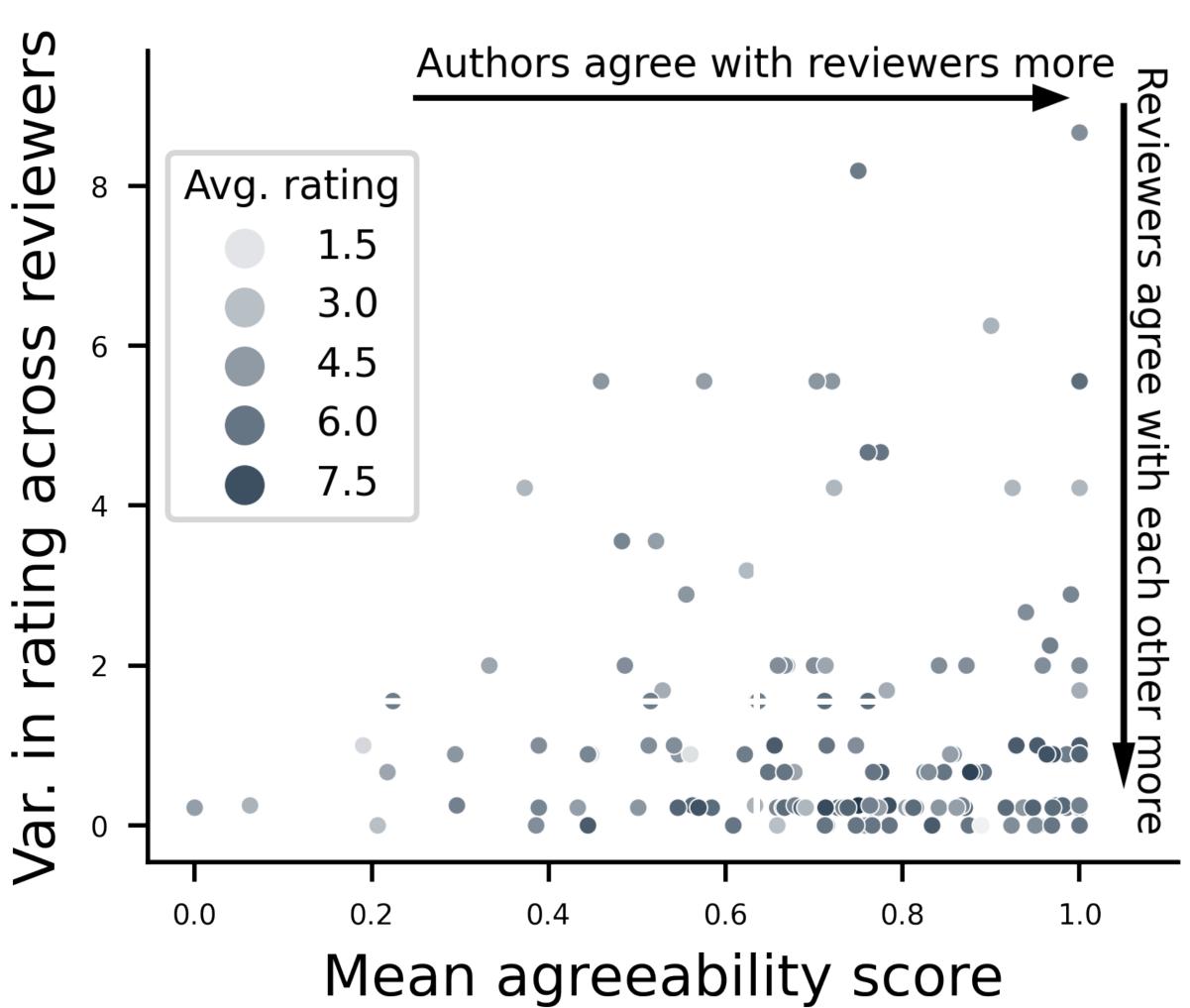
$$agreeability = \frac{n_{concur}}{n_{concur} + n_{dispute}}$$



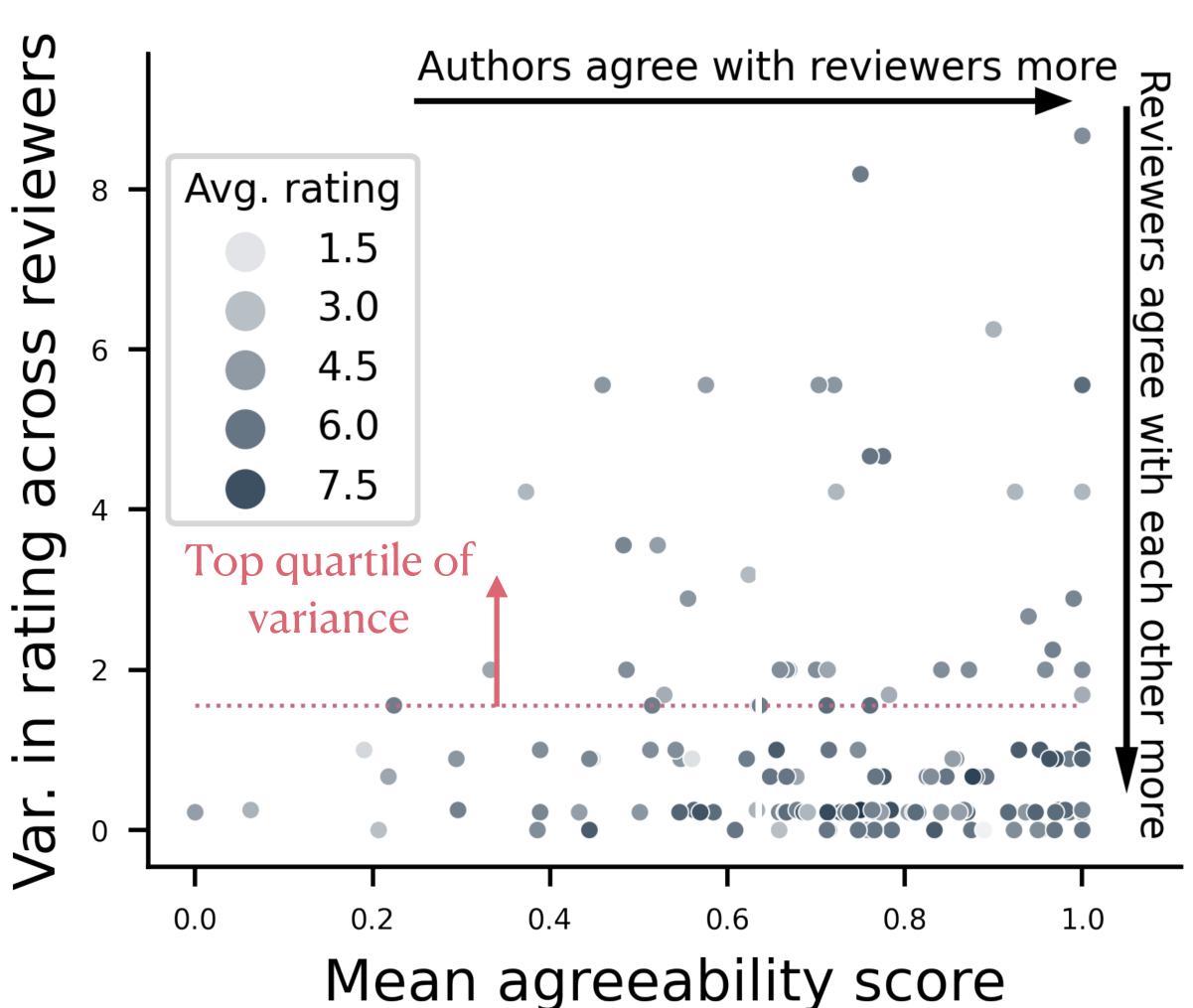
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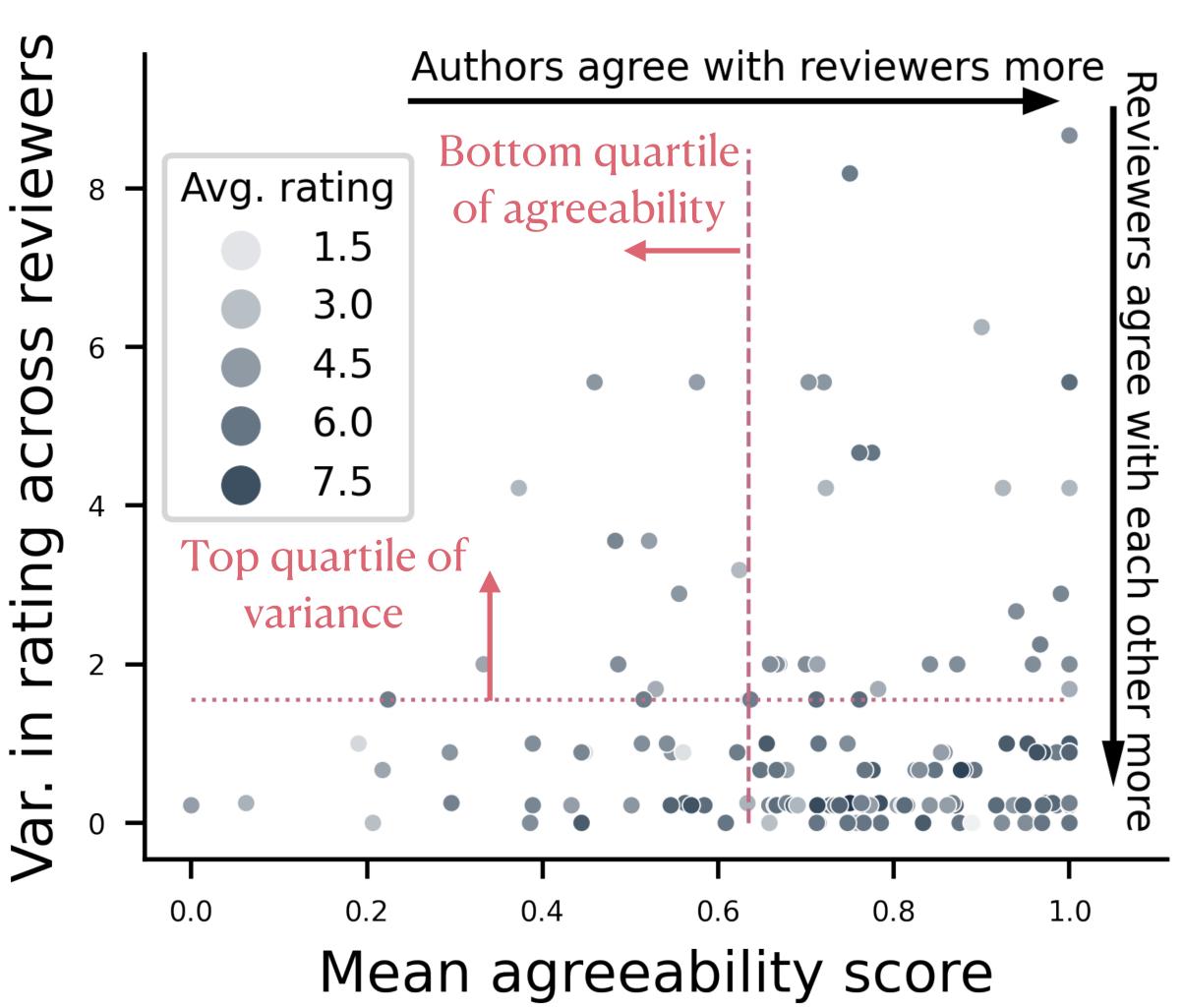
$$agreeability = \frac{n_{concur}}{n_{concur} + n_{dispute}}$$

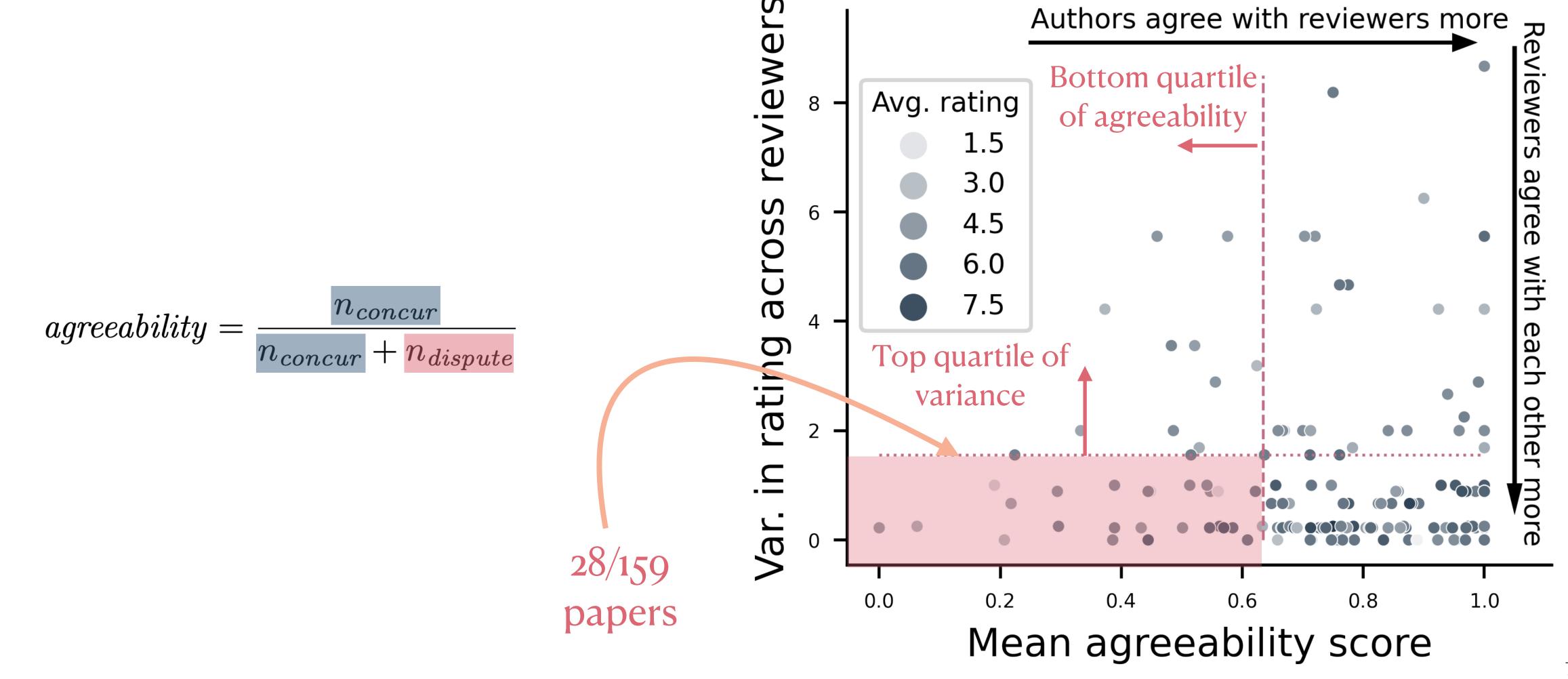


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A dataset revealing nuances of peer review discussions

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How do we use these labels?

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Post-hoc analysis

Designing policies and interfaces

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What about other (non-ML) domains?

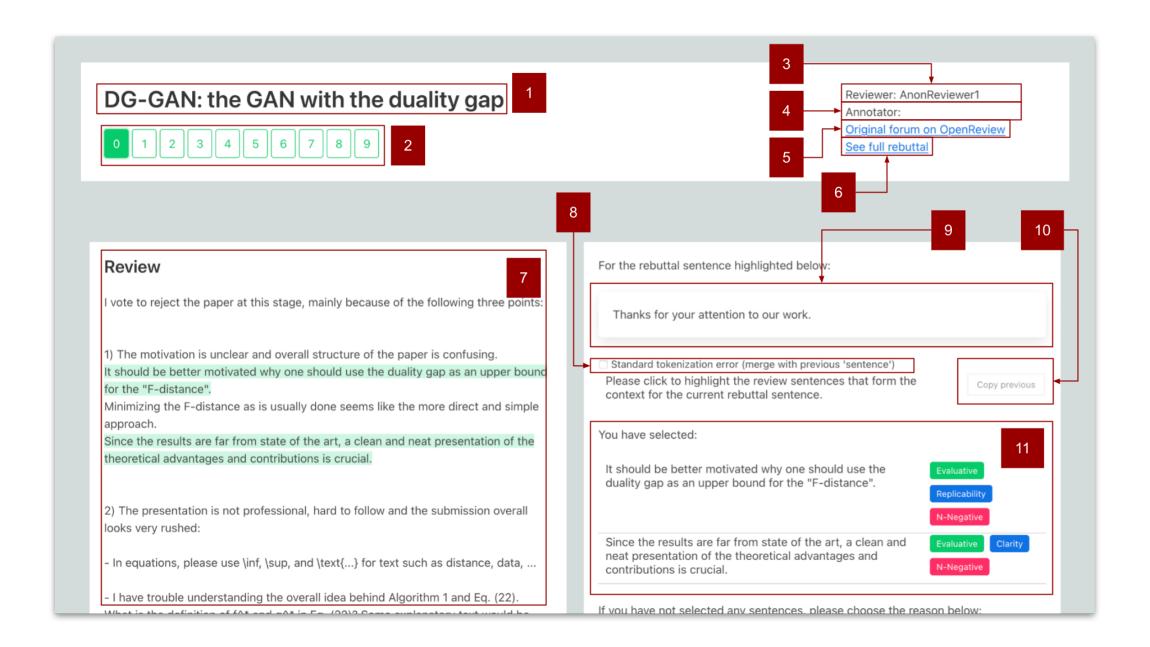
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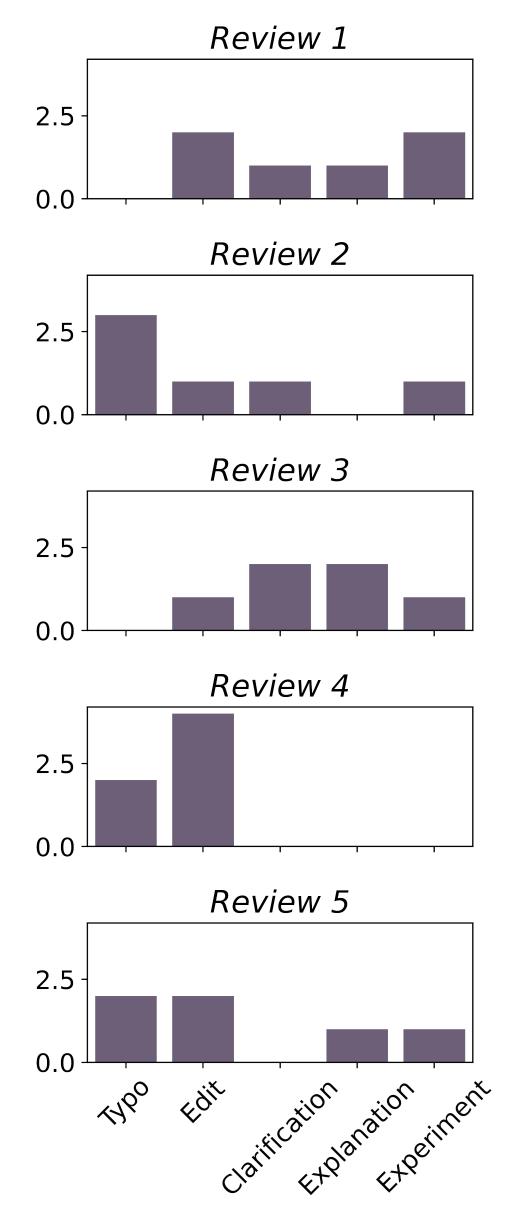
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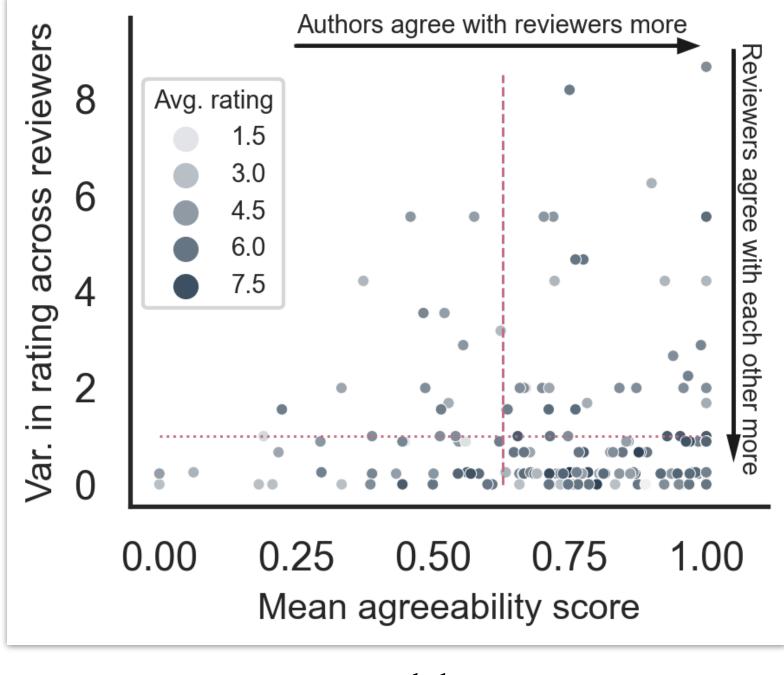
What about other (non-ML) domains? www.github.com/nnkennard/DISAPERE





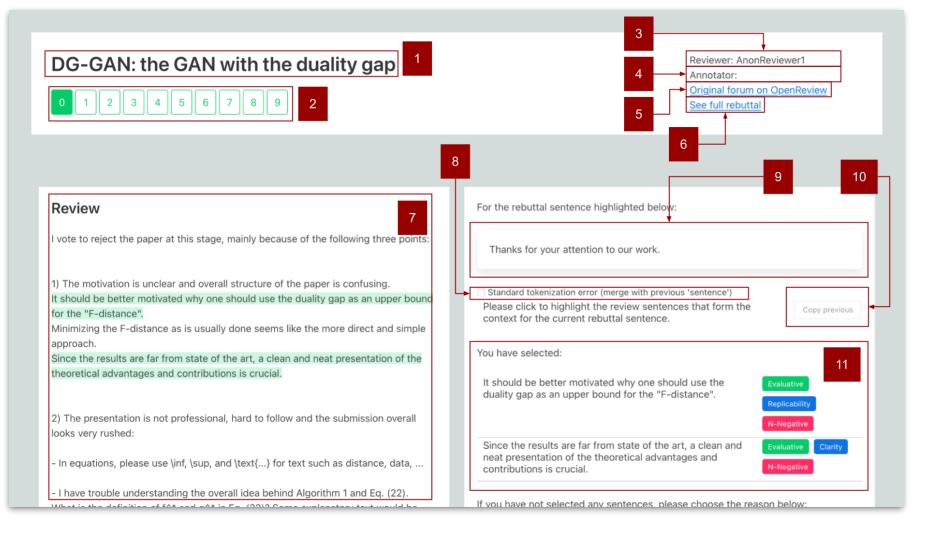
# Thank you!

Tim O'Gorman, Rajarshi Das, Akshay Sharma, Chhandak Bagchi Matthew Clinton, Pranay Kumar Yelugam, Hamed Zamani, Andrew McCallum



Agreeability

Was the feedback applicable?



Software

www.github.com/nnkennard/DISAPERE kennard@cs.umass.edu

